Guidebook for New Scouts and Parents



Boy Scouts of America Troop 1

http://troop1utah.weebly.com/

Logan, Utah



"The oldest scout troop west of the Mississippi!"

1910 - Present

2/4/2014 version

This document began in 2004 as a Wood Badge "ticket" requirement for Troop 1 Assistant Scoutmaster Stu Parkinson. It is updated annually, and is approved by the Troop 1 Committee.

Wood Badge is the most advanced training available for Scout Leaders who are involved in the programs of the Boy Scouts of America

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Joining Troop #1

Selecting a Boy Scout troop to join is an individual decision for each family. Every troop is different in the kinds of activities they schedule and in their personalities. You should choose the troop that you feel would best meet your needs. In selecting a troop, you should consider the following factors. Are the troop activities the kind that you would enjoy? How do the Scouts interact with each other? How do the older Scouts interact with the younger Scouts? Are there older Scouts active in the troop? (This indicates if the troop's program is exciting and interesting for a variety of ages.) Is the troop "boy led" or do the adults lead it? (The best answer is the troop is "boy led".) Are you comfortable with the adult leaders in the troop? Are the adult leaders trained, do they follow BSA policy, and do they welcome input and participation by all parents? In practice, the decision of which troop to join usually comes down to two factors: convenience of the weekly troop meetings (meeting night and location) and which troop a boy's best friends are in.

A Scout does have the freedom to transfer to another troop if, for any reason, he changes his mind after joining a troop. When comparing troops it is not too important how large a troop is, or how many Eagle Scouts it has, or how many high-adventure trips they go on. The measure of a successful troop is how well it meets the three aims of Scouting: encouraging participatory citizenship, building strong moral character, and helping boys to grow physically, mentally, emotionally, and spiritually. In other words, do boys leave the troop a better person than they were when they joined? With so many troops in The Colony it may seem like a huge task to choose just the right one. Fortunately, all of the troops in The Colony are excellent and any one of them would be a good choice.

A parent or guardian should accompany you to a troop meeting at the time you decide to join Troop #1. One of the adult leaders will visit with you and your parents to explain Troop #1's program and procedures. You should receive the following materials and forms:

Boy Scout Application
Adult Leader Application
Personal Health and Medical Record Form

Camping Permission Slip Troop Roster Troop Calendar

At the next meeting you should return the completed Boy Scout application, Personal Health and Medical Record form, and Camping Permission Slip along with your first dues. This fee covers your registration with the Boy Scouts of America and a subscription to <u>Boys' Life magazine</u>. Please contact either the Scoutmaster or the Committee Chairperson if the joining fee presents a financial burden.

BSA Policy requires us to submit a Tour Permit for each outing to ensure that we are covered by BSA Insurance. The forms request information on all drivers transporting Scouts. Every adult could be called upon at some time or another to assist with transportation, please get with our Transportation Coordinator to provide the needed information on your vehicle and drivers license.

If you are transferring from either Webelos or another troop, please include your existing membership card with your application. If you are a new Boy Scout, review the <u>joining</u> requirements found on page 4 of your *Boy Scout Handbook*. Before you return the above forms, you should complete joining requirement number 9: With your parent or guardian, complete the exercises in the pamphlet *How to Protect Your Children from Child Abuse: A Parent's Guide* which is found inside the front cover of your *Boy Scout Handbook*.

Parents' Orientation

An informational meeting will be held for the parents of the Webelos Scouts who join Troop #1. Key adult volunteers will be introduced, an overview of Boy Scouts and Troop #1 will be presented, there will be a show and tell of camping equipment that your son will need, and lots of time will be given to answering questions. This meeting will help you and your son make a smooth transition into Boy Scouts.

During the meeting, the troop leaders hope to answer the following questions and to address any of your concerns not listed here.

- What are the troop's expectations for Scouts and for their parents?
- What will a Webelos Scout have to do differently once he is a Boy Scout?
- What will a Scout's parents have to differently once he is a Boy Scout?
- What is the parents' role and involvement in their son's Scouting career and his troop?

- What is the cost of Scouting and how does the troop finance it?
- What books, uniforms, camping equipment, and camping clothing are needed now and in the future?
- When and where will the troop go to summer camp? What preparations are needed for going to summer camp?

The Aims of Scouting

- 1. Produce growth in moral strength and character
- 2. Encourage participating citizenship, and
- 3. Development of physical, mental, and emotional fitness

The Methods of Scouting, used to implement the Aim are:

- 1. Ideals: Oath, Law, Motto, Slogan, Goals, Standards
- 2. Patrols: Peer groups, elected representation, activities
- 3. Outdoors: Hiking, camping, conservation, sports skills
- 4. Advancement: Self-reliance, ability to help others, challenge, self confidence
- 5. Adult Association: Role models, high character
- 6. Personal Growth: Good turn, service projects, religious emblem
- 7. Leadership Development: Leadership skills and practice, citizenship
- 8. Uniform: Commitment to aim, identity, positive youth image

Regular Troop/PLC/Committee Meetings

Troop meetings: Tuesday's, 7:00 to 8:30 p.m. at:

First Presbyterian Church, 12 South 200 West, Logan, UT 84321 (435) 752-0871

Most troop meetings are held at the First Presbyterian Church. There are times when the church might not be available and we will announce an alternative location.

Weekly troop meetings are held year round except during summer camp and during the Christmas season. Scouts in Troop #1 come from so many different schools that it is not practical to cancel meetings during each spring break or other school vacations. Committee meetings and PLC meetings may be held on different days depending on the schedule of activities for a

particular month. Please check the monthly calendar for all meetings. If a Scout misses a meeting, he should contact his Patrol Leader to find out what he missed out on.

As a member of Troop #1, regular meeting attendance is expected. We encourage Scouts to be active in church, school, and extra curricular activities. Some Scouts in the troop "take a break" from Scouting during one sport season or another and then return when the season is over. We do not penalize Scouts who miss meetings or outings due to sports or other extra curricular activities. However, if you miss a lot of meetings and troop activities, it will be difficult to maintain steady advancement progress. Obligations to your family, church, and school should have priority over Scouts.

Patrol Leaders' Council (PLC) meetings: 1st Monday of month, 6:00-7:00 p.m. at:

First Presbyterian Church, 12 South 200 West, Logan, UT 84321 (435) 752-0871

Troop Committee meetings: 1st Monday of month, 7:00 to 8:30 p.m. at:

First Presbyterian Church, 12 South 200 West, Logan, UT 84321 (435) 752-0871

Adult Job Descriptions

Program Positions (Scoutmaster Corps)

Scoutmaster (SM) Assistant Scoutmaster (ASM) Tour Leader

Committee Positions (Administration & Support)

Charter Organization Representative Committee Chair Treasurer Asst. Treasurer Secretary **Advancement Coordinator** Asst. Advancement Coordinator Membership Coordinator Outdoor/Activities Coordinator **Equipment Coordinator** Asst. Equipment Coordinator Fund Raising Coordinator Asst. Fund Raising Coordinator Chaplain **Database Coordinator** Asst. Database Coordinator Scouting For Food Coordinator Friends of Scouting (FOS) Service Project Coordinator Re-charter Coordinator **Uniform Bank Coordinator** Life to Eagle Advisor Newsletter Editor Youth Protection Coordinator Merit Badge Counselor Committee Member

Scoutmaster (SM)

The Scoutmaster is selected and recruited by the Troop Committee and approved by the Charter Organization Representative. The Scoutmaster must be at least 21 years of age. Serves at the satisfaction of the Troop Committee and the Charter Organization Representative.

Reports to: Troop Committee Chair

- Train and guide the Troop's Junior Leaders.
- Work with other responsible adults to bring Scouting to the boys.
- Use the methods of Scouting to achieve the Aims of Scouting.
- Meet regularly with the Patrol Leaders Council (PLC) for training and coordination in planning Troop activities.

- Attend all Troop meetings, or if necessary arrange for a qualified adult substitute.
- Attend Troop Committee meetings.
- Attend all camp outs or arrange for a qualified adult substitute.
- Attend monthly district Roundtable or arrange for a qualified adult substitute.
- Attend Eagle boards of review and introduce the Troop's Eagle candidates or arrange for a qualified adult substitute.
- Conduct scoutmaster conferences for all rank advancements or delegate to a qualified Assistant Scoutmaster (ASM).
- Delegate responsibilities to other adults (assistants and troop committee).
- Coordinate annual elections for Troop junior leaders with the Patrol Leaders Council (PLC).
- Coordinate an annual Junior Leaders Training program with the Patrol Leaders Council (PLC)
- Coordinate an annual planning meeting with the Patrol Leaders Council (PLC) to plan the next years Troop activities. Present this plan to Troop Committee for approval.
- Make it possible for each scout to experience at least 10 days and nights of camping each year.
- Build a strong program by using proven methods presented in Scouting literature.
- Attend Scoutmaster Fundamentals (ACORN) and Wood Badge training.
- Conduct all activities under qualified leadership, safe conditions, and under the policies of the chartered organization and the Boy Scouts of America.
- Maintain a close relationship with the Charter Organization Representative and the Troop Committee Chairperson.

Assistant Scoutmaster (ASM)

Assistant Scoutmasters are selected by the Scoutmaster with assistance of the Troop Committee. They serve at the satisfaction of the Scoutmaster and the Troop Committee. They may be 18 years old, but at least one must be 21 or older.

Reports to: Scoutmaster

- Assist the Scoutmaster with his/her responsibilities.
- Attend Troop meetings and outings.
- Become trained for the position to include Scoutmaster Fundamentals Training and Outdoor Leader Training (ACORN)

- Wood Badge Training is highly recommended.
- Fill in for Scoutmaster when required.
- In addition to above duties several ASMs have additional responsibilities in specific areas:
 - O ASM Baden Powell Program work with new scouts to help them make a smooth transition into the Troop and advance to First Class in a reasonable time. This involves working with the PLC and the ASPL for New Scouts. Also works closely with Troop Instructor, Troop Guides, and Advancement Coordinator to facilitate scout advancements.
 - ASM Meetings Provide guidance to SPL in keeping Troop meetings on schedule and organized.
 - o ASM High Adventure Acts as a mentor to the Venture Patrol (older scouts) to promote and execute a quarterly High Adventure outing.
 - o ASM OA Encourage membership in the Order of the Arrow (OA) and coordinate annual OA elections. Must be an OA member.
 - o ASM Troop Junior Leader Advisor Act as a mentor to Troop Junior Leaders.
 - o ASM Patrol Advisor Act as a mentor to Patrol Leader and serve as a resource to the patrol.
 - ASM Life to Eagle Advisor See description under committee positions. This
 could be a Troop Committee or Asst. Scoutmaster position.
 - Tour Leader This is a trained, uniformed adult over 21 who is appointed by the Scoutmaster to be the adult responsible for any given outing/activity. Normally this person would be an Asst. Scoutmaster (ASM) although this is not required. Completing the following courses or the equivalent would constitute being trained: Fast Start, New Leader Essentials, SM and ASM Basic Training, and Intro to Outdoor Leader Skills. This course syllabus is commonly referred to as Acorn training in the Mission Peak District.

Charter Organization Representative (COR)

The Charter Organization Representative (COR) is the head of the Charter Organizations "Scouting Department". The COR is appointed by and serves at the satisfaction of the chief executive of the Charter Organization.

Reports to: Charter Organization Institutional Head (IH) of the Logan Lions Club.

- Is a member of the charter organization.
- Secures a Troop Committee Chair and encourages training.
- Maintain a close liaison with the Committee Chair and the Scoutmaster.
- Helps recruit other adult leaders.
- Become trained for the position, to include Troop Committee Training.

- Serves as a liaison between the Troop and the Charter Organization.
- Assists with unit re-chartering.
- Encourages service to the organization.
- Ensure troop representation at monthly district Roundtable.
- Is an active and involved member of the district committee.
- Provides meeting place for troop meetings and storage of troop equipment.
- Approves all adult leaders applications.
- Reports to Troop Committee at each meeting.

Committee Chair (CC)

The Troop Committee Chair (CC) is selected by the Charter Organization Representative (COR) to organize the Troop Committee. Serves at the satisfaction of the COR and Troop Committee.

Reports to: Charter Organization Representative

Duties:

- Organize the Troop Committee to see that all functions are delegated, coordinated, and completed.
- Maintain a close relationship with the Chartered Organization Representative and the Scoutmaster
- Interpret national and local policies to the troop.
- Ensure the troop adheres to the policies of the Chartered Organization and the Boy Scouts of America.
- Prepare troop committee meeting agendas.
- Call, preside over, and promote attendance at monthly troop committee meetings and any special meetings that may be called.
- Ensure troop representation at monthly district Roundtable.
- Recruit top-notch, individuals for adult leadership.
- Become trained for position to include Troop Committee Training and Scoutmaster Fundamentals.
- Encourage adult leaders to get trained.
- Arrange for charter review, re-charter annually and plan charter presentation.

Treasurer

The Troop Treasurer maintains all troop finances, collects dues and fees, and pays troop bills. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair and the Troop Committee.

Reports to: Committee Chair

Duties:

- Handles all troop funds. Pay all bills on recommendation of the Scoutmaster and authorization of the Troop Committee.
- Maintain checking and savings accounts.
- Supervise Scout Accounts.
- Keep appropriate records related to troop funds.
- Work with Re-charter Coordinator to collect and record annual dues.
- Work with Fund Raising Coordinator to account for monies earned during fund raisers and track scout account credits earned.
- Work with Membership Coordinator to process registration of new scouts and adult leaders.
- Work with Outdoor/Activity Coordinator to make necessary payments for camping/activity reservations.
- Collect Summer Camp payments and remit funds to council office for camp reservations/payments in a timely manner.
- Needs to attend most troop meetings.
- Report to Troop Committee at each committee meeting.

Assistant Treasurer

Assist the Treasurer as needed and requested. For example, could assume the responsibility for tracking Scout Accounts, Summer Camp Payments etc.

Reports to: Treasurer and Committee Chair

Secretary

The Secretary is responsible for keeping minutes of Troop Committee meetings and to handle troop correspondence. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair and the Troop Committee.

Reports to: Committee Chair

Duties:

• Attend all troop committee meetings, record the minutes, with special emphasis on decisions made, actions taken, and policy made.

- Transcribe and distribute copies of the minutes to all registered adult leaders as soon as possible following the committee meeting to ensure members have time to follow up on action items.
- Provide electronic copy of meeting minutes to troop web master for posting on troop web site.
- Send out committee meeting notices.
- Handle publicity.
- At each meeting, report the minutes of the previous meeting.
- Handle troop correspondence as needed.

Advancement Coordinator

The Advancement Coordinator maintains troop advancement records and promotes rank advancement. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair, Scoutmaster, and the Troop Committee.

Reports to: Committee Chair

- Encourages Scouts to advance in rank.
- Arrange troop boards of review and courts of honor.
- Train Committee Members to conduct troop board of reviews for Tenderfoot to Life ranks.
- Maintain a merit badge counselor list.
- Promote attendance at district Merit Badge Expos.
- Have a working knowledge of the Boy Scout advancement program.
- Make a prompt report on the correct form to the council service center when a troop board of review is held. Secure badges and certificates as required.
- Work closely with Scoutmaster and the Baden Powell Assistant Scoutmaster to keep them informed on advancement needs of scouts.
- Work closely with Eagle Advisor to request congratulatory letters for Eagle courts of honor.
- Work closely with Database Coordinator to ensure TroopMaster data is accurate and timely.
- Keep records of troop advancement and attendance at troop activities in TroopMaster program.

Assistant Advancement Coordinator

Assists the Advancement Coordinator as needed and requested.

Reports to: Advancement Coordinator

Membership Coordinator

Works closely with Webelos Den Leaders and Cub Masters encouraging Webelos scouts to make the transition into Boy Scouts. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair, Scoutmaster, and the Troop Committee.

Reports to: Committee Chair

- troop members (adult & youth) receive the necessary information and forms needed to register in the troop and to sign-up for Summer Camp.
- Ensure registration paperwork is properly completed Maintain contact with local Cub Pack leaders.
- Encourage Den Chiefs and promote Den Chief Training.
- Invite Webelos dens to visit the troop and attend annual Webelos camp out. Coordinate schedule of visits with Scoutmaster.
- Greet visitors at troop meetings, introduce them to troop youth and adult leaders, and help them understand how to join the troop. Answer any questions they may have about troop operations.
- Make sure prospective
- and routed to appropriate adult leaders.
- Work with Treasurer to collect dues as required.
- Coordinate with Cub Master and Scoutmaster to ensure troop attendance and participation in Webelos bridging ceremony.
- Work with the Scoutmaster to make sure new scouts are assigned to a patrol and welcomed by the patrol.
- Maintain contact with parents of new scouts during the first few months after joining to make sure their questions are answered and their concerns are addressed.
- Coordinate a "Fast Start" training each year in the spring for new adults.
- Contact inactive Scouts and encourage them to become active again.
- Report to Troop Committee as needed at committee meetings.

Outdoor/Activities Coordinator

Secures reservations for troop activities/camp outs, coordinates transportation, process Tour Permits and necessary paperwork required to conduct the outdoor program. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair, Scoutmaster, and the Troop Committee.

Reports to: Committee Chair

Duties:

- After the PLC's annual calendar has been approved by the Scoutmaster and Troop Committee this person will work closely with the Scoutmaster to make necessary reservations to accommodate the planned activities.
- Secure permission and reservations to use camping sites and facilities.
- Coordinates with the Treasurer to ensure camping fees are paid.
- Maintain map library for use in making copies for camp out drivers.
- Secure Tour Permits for all troop activities.
- Collect Permission Slips for troop activities.
- Serve as transportation coordinator for troop outings.
 - o Ensure enough drivers are available for each outing.
 - o Prepare maps and driving directions for drivers.
 - o Publish a driving roster for each outing.
 - o Identify emergency contact person for each trip.
 - Keep Tour Leaders Binder updated and in the hands of the Tour Leader for each outing. This includes the annual update of Medical Forms prior to Summer Camp.
 - Work with Database Coordinator to ensure council has updated drivers/vehicle list for Tour Permits.
- Promote attendance at troop camp outs, district/council activities (camporees, expos, , etc.), and summer camp to reach the goal of one outing per month.
- Promote the National Camping Award.
- Keep Tour Leader(s), Scoutmaster, and Committee Chair updated on any issues or potential problems.
- Report to the Troop Committee at each meeting.

Equipment Coordinator (Adult Quartermaster)

Responsible for procurement and maintenance of troop equipment. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair, Scoutmaster, and the Troop Committee.

Reports to: Committee Chair

Duties:

- Supervise and help the troop procure, repair, and replace camping equipment.
- Work with Troop Quartermaster on inventory and proper storage and maintenance of all troop equipment.
- Make periodic safety checks on all troop camping gear, and encourage the troop in the safe use of all outdoor equipment.
- Work closely with Scoutmaster, SPL, and Quartermaster to ensure proper equipment is available for each outing.
- Report to the Troop Committee as necessary.

Asst. Equipment Coordinator

Assist Equipment Coordinator as needed and requested.

Reports to: Equipment Coordinator

Fund Raising Coordinator

Research and recommends fund raising projects to meet the troops financial needs. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair and the Troop Committee.

Reports to: Committee Chair

- Ensures all fund raising activity meets BSA guidelines.
- Obtains Troop Committee approval for all fundraising projects.
- Report to the Troop Committee as needed.
- Maintain a liaison with the Scoutmaster and Committee Chair to avoid scheduling conflicts with other troop activities.
- Delegates below responsibilities to Asst. Fund Raising persons for particular activity if appropriate.
 - Organizes scouts and parents to assist in fund raising activities.
 - o Submits Money Earning Application to council office for all fundraising projects.
 - Tracks hours works and funds earned. Submits report to Asst. Treasurer for crediting Scout Accounts.

Asst. Fund Raising

Organize and coordinate one or more fund raising activities as requested by Fund Raising Coordinator and approved by Troop Committee.

- Coordinates activities with Fund Raising Coordinator.
- Organizes scouts and parents to assist in fund raising activity.
- Ensure a Money Earning Application is submitted to the council office for all fund raising projects.
- Report to the Troop Committee as needed.
- Track hours worked and funds earned. Submits report to Asst. Treasurer for crediting Scout Accounts.

Chaplain

Promote the pursuit of the 12th point of the scout law "A scout is reverent". Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair and Scoutmaster.

Reports to: Committee Chair

Duties:

- Provides a spiritual tone for troop meetings and activities.
- Give guidance to the chaplain aid.
- Promote regular participation of each member in the activities of the religious organization of his choice.
- Coordinates visits to homes of Scouts in time of sickness or need.
- Give spiritual counseling service when needed or requested.
- Promote the pursuit of religious awards by all Scouts.
- Coordinates with Chaplain Aid religious observations during scout activities.

Database Coordinator

Maintain database of troop members address, phone, E-mail, training, medical forms, vehicle list, and related documents. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair and the Troop Committee.

Reports to: Committee Chair

Duties:

- Updates Troop Roster when changes are made or new members are added.
- Maintains records and database of Troop Resource Survey, Authorization To Treat Minor, and Vehicle List submitted by troop members.
- Maintains records of training taken by adults.
- Provide data required to complete Tour Permits to Outdoor/Activity Coordinator as needed.
- Oversee maintenance of TroopMaster database with Asst. Database Coordinator.
- Coordinate with other adult leaders to provide data as needed to accomplish their duties.

Asst. Database Coordinator

Assist the Database Coordinator with maintaining database of troop records using TroopMaster program. Requires high speed Internet access and ability to load software onto home computer. Attention to detail is critical. This position works closely with the Database Coordinator and Advancement Coordinator. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair and the Troop Committee.

Reports to: Committee Chair

Duties:

- Updates TroopMaster records as needed utilizing Internet link to FTP site.
- Maintains close working relationship with Database Coordinator and Advancement Coordinator to maintain database integrity.
- Provide data required to complete Tour Permits to Outdoor/Activity Coordinator as needed.
- At time of re-charter verify all data and make updates as necessary.
- Assist in re-charter by preparing TroopMaster records for submittal to council office.
- Coordinate maintenance of TroopMaster database with Advancement Coordinator.

Scouting For Food Coordinator

Coordinates the troops participation in the annual Scouting For Food Drive. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair and the Troop Committee.

Reports to: Committee Chair

Duties: Coordinates and promotes Scouting For Food effort.

- Maintain liaison with district Scouting For Food coordinator.
- Sign up for troop assignment area at September Spotlight on Scouting Roundtable.
- Determine area assignments and recruit scouts/parents for each area.
- Provide maps and instruction for drivers and scouts in each area.
- Promote scout safety and two-deep leadership during this activity. Work closely with Scoutmaster and Troop Committee to ensure adequate adult and youth leaders are present.
- Direct the distribution of collection bags.
- Coordinate the collection and counting on donated food.
- Arrange for transportation of donated food to designated collection point.
- Keep records of each Scout's participation in the program and provide same to Advancement Coordinator for recording.
- Report on results to troop committee.

Friends of Scouting (FOS) Coordinator

Coordinate Friends of Scouting Presentation. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair and the Troop Committee.

Reports to: Committee Chair

Duties:

- Arrange to pick-up FOS materials from district FOS coordinator and attend any required orientation meeting.
- Ensure that every family in the troop has the opportunity to participate in the FOS campaign.
- Coordinate with district presenter an FOS presentation at the March court of honor.
- Sign up for FOS presentation at September Spotlight on Scouting (Roundtable).
- Maintain liaison with Scoutmaster and Advancement Coordinator to schedule FOS presentation during March court of honor.
- Report to Troop Committee as needed, and at conclusion of campaign.

Service Project Coordinator

Coordinate and promote annual service project for Warm Springs Elementary School as thanks for allowing us to meet in their facilities. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair and the Troop Committee.

Reports to: Committee Chair

Duties:

- Coordinate meeting with COR and/or Committee Chair and school Principle to discuss suitable projects the troop could do for the school.
- Discuss possible projects with Committee Chair and Scoutmaster for suitability.
- Gain PLC and Troop Committee support for project and set date.
- Coordinate procurement of materials/supplies needed.
- Promote attendance at service project and generate a sign-up list.
- Coordinate with school staff any access to facilities that may be required.
- Maintain records of participation hours and submit same to Advancement Coordinator.
- Coordinate sending thank you letters for those who donated material/supplies. Provide a copy of these letters to school office.
- Report on project to Troop Committee.

Re-charter Coordinator

Coordinates the annual re-charter of troop. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair and the Troop Committee.

Reports to: Committee Chair

- Attends district re-charter training/orientation meeting.
- Coordinates with Committee Chair and Scoutmaster to set re-charter turn-in dates.
- Notifies parents about re-charter dates.
- Works with Database Coordinator to distribute re-charter paperwork and updated forms.
- Works with Treasurer to collect and record re-charter fees.
- Works with Database Coordinator to update troop records and prepare Troop master data submission to council office by turn-in date.
- Obtain necessary signatures on re-charter forms from Scoutmaster and Charter Organization Representative in timely manner.

Uniform Bank Coordinator

Maintains uniform bank of extra uniform parts. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair, Scoutmaster, and the Troop Committee.

Reports to: Committee Chair

Duties:

- Maintain spare uniform parts as donated by Scouts in the Troop and others.
- Ensure that spare uniform parts are displayed at courts of honor for use by any interested scouts.
- Promote donation of outgrown and unused uniform parts to the uniform bank.

Life to Eagle Advisor

Acts as a resource for Life Scouts preparing to work on the Eagle rank. Appointed by the Committee Chair and Scoutmaster and serves at the satisfaction of the Committee Chair, Scoutmaster, and the Troop Committee. This could be an ASM or a Troop Committee position.

Reports to: Committee Chair and Scoutmaster

Duties:

- Provide scouts attaining Life rank the "Life to Eagle" packet.
- Advise Life scouts on the general process of attaining the Eagle rank.
- Advise Life scouts on Eagle service projects and provide guidance on paperwork preparation.
- Assist families of Eagle scouts with Eagle Court-of-Honor planning.
- Coordinate with Advancement Coordinator requests for Eagle letters of congratulations from dignitaries.
- Should be an Eagle scout, or the parent of an Eagle scout.

Newsletter Editor

Publish a quarterly newsletter for each court of honor. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair and the Troop Committee.

Reports to: Committee Chair

Duties:

- Prepare and distribute Troop newsletter on a quarterly basis, with a calendar of upcoming events and news about recent events.
- Contact area coordinators for news of upcoming activities and results of completed activities.
- Solicit news articles from troop members.

Youth Protection Coordinator

Ensure that troop follows youth protection guidelines. Appointed by the Committee Chair and serves at the satisfaction of the Committee Chair and the Troop Committee.

Duties:

- Attend district youth protection training and be familiar with all youth protection guidelines.
- Coordinate presentation of youth protection videos to all youth prior to summer camp.
- Advise the Scoutmaster, other adult leaders, and scouts on youth protection issues.
- Coordinate and promote adult attendance at Youth Protection Training course.

Merit Badge Counselor

Merit Badge Counselors are subject matter experts for the Merit Badges they counsel either through vocation or hobby.

- Take Merit Badge Counselor Training.
- Submit Merit Badge Registration Paperwork to counsel office.
- Inform Advancement Coordinator and Web Master of registration as a Merit Badge Counselor.
- Conduct all Merit Badge classes and counseling within published BSA guidelines. This includes Youth Protection Training and the Guide To Safe Scouting.
- Whenever a Merit Badge Counselor is counseling their own son for a merit badge, the scoutmaster must approve such an arrangement and other scouts must also be included in the merit badge sessions.

Committee Member (MC)

All registered adults are members of the Troop Committee. The Scoutmaster and Assistant Scoutmasters are non-voting members. All other registered adults have a single vote. All adult leaders must be approved by the Committee Chair and the Charter Organization Representative after a reference check.

Duties:

- Read their son's Scout Handbook.
- Understand the Aims and Methods of scouting.
- Take Fast Start and Youth Protection Training.
- Show support to individual scouts and the troop by attending Courts of Honor and as many troop meetings as possible.
- Attend as many Committee Meetings as possible.
- Support troop fund raisers, service projects, and activities.
- Participate on Board of Reviews as requested by the Advancement Coordinator.
- Assist the area Coordinators when requested.

References:

Troop Committee Guidebook - BSA Publication #34505B The Scoutmaster Handbook - BSA Publication #33009 Guide To Safe Scouting - BSA Publication #34416D

- 1. Parents are welcome at any Troop meeting, outdoor event, committee meeting, etc. We especially need folks qualified to serve as merit badge councilors and drivers. We ask that at least one parent become actively involved from each family. Boys need encouragement and support to succeed in Scouting (as well as in life). If your boy sees you get involved he is much more likely to gain major benefits from our Scouting programs.
- 2. We will encourage your son to come to every meeting, service project, campout, or other event. We expect all boys will be involved in such things as activities and scholarship at school, religious activities, sports, hobbies, clubs, etc. We want to help him become well rounded. Please have him call his Patrol Leader to let the boy leader know ahead of any event he may miss. Troop leaders try to make the meetings interesting and outings fun so that your son will want to come every time he can.

Charter Organization



Troop #1 is sponsored by <u>The Logan Lions Club</u> and is open to all eligible boys regardless of race, religion, national origin, or where they attend school. The First Presbyterian Church, Logan, Utah provides us with a meeting place and storage room for our troop equipment. In return, each Scout is expected to assist in planned service projects that benefit the community as a whole and our sponsor in particular.

Logan Lions Club

Club Number: 0000010754

District: 28 U

President:

Meeting Place: BLUEBIRD RESTAURANT

Meeting Address: 19 NO MAIN STREET

Meeting Time: Tuesday's weekly at Noon

Telephone Number: 435 716-9180

Email Address:



Troop #1 History

Pride in the Past – A history of Troop #1

From 1906 through 1910, a boys club known as Knights of King Arthur met at St. John's Episcopal Church in Logan. In February 1910, Scouting came to America and one month later in March of 1910, Troop #1 was chartered with 26 boys in the original troop. Reverend Paul Jones became the first Scoutmaster after hearing a talk by Lord Robert Baden-Powel, the founder of Scouting.

Troop #1 is known as the oldest Scout Troop west of the Mississippi River. Over the years, Troop #1 has had 6 sponsoring organizations. They are:

1910-1924: St. John's Episcopal Church, Logan, Utah

1924-1927: Utah Agricultural College (in 1957 became U.S.U.)

1927-1947: First Presbyterian Church, Logan, Utah

1947-1949: Logan City Fire Department

1949-1978: B.P.O.E. (Logan Elks Lodge)

1978-Present: Logan Lions Club

<u>Information Distribution</u>

Our official process for getting information, last minute camping updates etc. is via an email message from the Asst. Scoutmaster or Troop Committee Secretary to the registered scout members of Troop #1. Troop #1 adult leaders and parents of registered scouts are included in this email list. **Your Patrol Leader should be the** *first* **point of contact for information.**

Dues, Fund-Raising, and the Cost of Scouting

9th point of the Scout Law: *A Scout is Thrifty*

The Troop Committee recognizes that Scouting has become expensive and can be a strain on a household budget. No Scout should be prevented from participating for financial reasons. Financial assistance is available for any Scout who is unable to be fully involved in Scouts due to financial difficulty. Please contact either the Committee Chairperson or the Scoutmaster.

The troop re-charters each January at the District Office. Each registered Scout is expected to pay his Troop Dues. Dues are \$60/year/scout. Dues are paid yearly to the Troop Treasurer. One subscription per family of Boys Life magazine is included with your dues payment. Registered adult scout leaders are expected to pay \$20/year. One subscription magazine of "Scouting Magazine" is included with your adult leader dues payment.

The award patches (rank & merit badge) and the cost of maintaining troop equipment are funded entirely by fund-raising projects. As a member of Troop #1, you are expected to participate in fund raising projects. This is keeping with the philosophy that a Scout is thrifty and should earn his own way in all Scouting activities. We will most likely have a variety of money raising opportunities throughout the year. The money in individual accounts may be used to pay for Troop activities, summer camp and high adventure trips.

Many Troop activities involve expenses for meals and sometimes registration or camping fees. The troop collects an activity fee from each participating Scout and Scouter. Activity fees pay a portion of the total cost of the event with the remainder covered by the troop treasury. The Patrol Leaders' Council determines the activity fee for each event. In addition to the activity fee, each patrol establishes its own budget for food and the patrol is responsible for collecting the money and purchasing its own food. The Scout pays the cost of summer camp and high adventure trips in full. As a Scout, you are expected to earn and save for your Scouting expenses yourself and not simply ask your parents to pay for it. We welcome new fundraiser ideas!

Uniforms

Your Scout uniform (p. 12 - 13, *Boy Scout Handbook*) is to be worn while traveling to, traveling from, and during all Troop functions and Scout sponsored activities. You are, therefore, expected to own a uniform and to wear it. Scouts should help to pay for their own uniform. Uniforms can be purchased at the following Cache Valley locations:

Logan Service Center (National Scout Shop) 913 South 100 West Logan, UT 84321

Telephone & Fax 435-752-4278 877-752-4278 (Toll Free) 435-787-8278 (Fax)

Office Hours

Monday - Friday: 9am - 6pm

Al's Sporting Goods 1617 N. Main Logan, UT 84341 Phone: (435) 752-5151

Scout uniforms can sometimes be obtained through a uniform exchange within the troop. The Committee supervises the supply of experienced uniforms. You may contact the Scoutmaster at any time to obtain a uniform or to donate a uniform.

As part of your field uniform described in your *Boy Scout Handbook*, the Troop #1 neckerchief is blue neckerchief with the troop logo. The Troop will supply a neckerchief for any Webelos that is bridging over to us. A merit badge sash is worn only on formal occasions such as Courts of Honor. The short-sleeved shirt is more flexible. Troop #1 T-shirts may be worn under the Scout shirt for added warmth. For some events involving a lot of physical activity and during the summer months, the Patrol Leaders' Council may designate that a troop T-shirt and Troop ball cap should be substituted for the Scout shirt. This is known as "the Class B uniform". We will take orders for our Troop Hat & T-shirt in late March. A well-prepared Scout should also have his *Boy Scout Handbook* and a notebook and pen or pencil at all functions. You should consider these items as part of the uniform.

Once the Troop arrives at a campsite, you may find it more practical to change out of your uniform and into clothing more suitable for outdoor activities. You should use your own judgment about what clothing is appropriate for the weather and conditions.

Converting Your Cub Scout Webelos Uniform to a Boy Scout Uniform

The Boy Scout uniform consists of the tan shirt, green pants, green socks, and green belt. Some Webelos Scouts may already be wearing this uniform. With just a few changes, you may continue to wear your tan shirt from Webelos as long as it still fits. If you are still wearing the blue Cub Scout uniform, you will need to replace it with a Boy Scout uniform.

Some Scouts choose to keep their Webelos shirt intact as a keepsake item (these are great memories to show at an Eagle Ceremony).

To convert your tan shirt from Webelos to Boy Scouts, be sure to remove your den number and Webelos patrol patch. Your patrol will vote on a name and select a patrol patch for everyone to wear. Remove the Webelos colors where you display your Webelos activity pins and all of your Cub Scout ranks (Bobcat through Webelos, including arrow points). Your Arrow of Light patch is the only Cub Scout rank that transfers to the Boy Scout uniform. However, its position moves to the bottom edge of your left shirt pocket.

Replace the blue shoulder loops with olive-colored ones. Make sure you have the Trapper Trails Council shoulder patch and "1" on your left sleeve. The troop number should touch the council shoulder patch. You may continue to wear your service stars, but only one per program. If you were in Tiger Cubs you may wear a "1-year" star with an orange background and you may wear a single star with a yellow background showing the number of years you were in Cub Scouts. Other pins such as Summertime Pack awards, sports pins, Webelos activity pins, popcorn and Scouting for Food pins should be removed.

If you have a temporary patch sewn on your right shirt pocket or dangling from the pocket button, you may leave it on, take it off, or replace it with the next temporary patch you receive in Boy Scouts.

If you have any questions about the uniform or patch placement, refer to the inside of the *Boy Scout Handbook* and the uniform inspection form you receive upon joining the troop.

Uniform Inspection Sheets

Uniform inspection sheets are available online at:

Boy Scout/Varsity Scout:

http://www.scouting.org/filestore/pdf/34283.pdf

Adult Leader:

http://www.scouting.org/filestore/pdf/34048.pdf

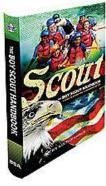
BSA scout uniform information:

http://www.scoutstuff.org/bsasupply/

To download the latest Adobe Reader to enable viewing PDF documents, see: http://www.adobe.com/products/acrobat/readstep2.html

Books and Needed Materials

The first book that you will want to obtain is the 12th edition of the *Boy Scout Handbook*. The "coil bound" version is the best and holds up the best over a scouter' stay in scouting.



It contains most of the information you will need to advance in rank along with important information about how a Boy Scout troop functions, what you will need to be prepared to go camping and hiking. Bring your *Handbook* with you to every troop meeting and on every campout. Start reading your *Handbook* right away. You should become familiar with its contents and you should stay aware of what you need to do next to advance in rank.

From time to time you will merit badge pamphlets. Each badges has its own pamphlet requirements for the badge, you will need to complete time you are working on a have the <u>current</u> merit badge are updated often, so check year's *Boy Scout* list of the latest revision merit badge pamphlets. The limited number of merit



also need to purchase of the 100 plus merit that contains not only the but also the information the requirements. Any merit badge, you should pamphlet. These books the back cover of this *Requirements Book* for a dates for each of the troop library has a badge pamphlets

available for loan. See the Troop Librarian to borrow something from the library. If you purchase your own copy of a merit badge pamphlet, please consider donating it to the troop library when you are finished with it.

For an excellent website to explore to answer your many scoutingrelated questions, see:

http://www.bsahandbook.org/

Camping & Outings

"Outing" is a major part of Scouting. Camping, hiking, canoeing, and all kinds of outdoor activities are an important method for achieving the three aims of Scouting. Outdoor activities are the central part of the fun of Scouting and are a major source of advancement opportunities. Troop #1 schedules some sort of outing every month of the year. We have fun outdoors regardless of what the weather conditions may be. We certainly learn more and gain greater confidence when we are camping during "adverse" weather.

You will advance faster and become more proficient in your Scout skills if you participate regularly in troop outings. You will also enjoy scouting the more outings you attend. A preliminary schedule of activities is published in the troop's annual calendar. Adjustments are made to some of the details, locations, and dates as the year progresses.

The activity fee covers lodging, admissions, and participation costs. The activity fee may be paid in cash or by check or you may have it deducted from your camping account. Participating in troop fund raising projects funds your camping account.

Your patrol will determine the amount of the food fee, if any. Food costs are separate from the activity fee. Your food money should be given to your patrol scribe or patrol grub master (food dude). Food money should always be paid in cash to make it easier for your grub master to buy your patrol's food. Do not combine food money in one check with your activity fee. Food money may not be deducted from your camping account for simplicity reasons.

You are expected to travel to and from outings in your full activity uniform and to remain in uniform whenever we are in public. The Senior Patrol Leader will inform the Scouts when there is an exception to this guideline.

Many of the troop's outings are in a wilderness setting. To preserve the wilderness experience and for our safety, **do not** bring extra food or electronics along on our outings.

Activity Permission Forms are due for each planned outing (usually 1 to 2 Tuesday's prior to the event). They must be signed/dated and returned for your son to participate in events for that event. There is a B.S.A. physical required for summer camp and for strenuous physical activity. Forms will be provided at the proper times. The BSA medical forms are known as the BSA ANNUAL HEALTH & MEDICAL FORM.

1. Please tell the Scoutmaster if your son is on <u>ANY</u> medication for health reasons, for mood changes, or hyperactivity. Also if he wets the bed, sleepwalks, fears the dark, must sleep in a sitting position, or has some major physical or mental handicap we need to know about. We need your doctor's name, address, phone # and your permission to talk directly with the doctor and/or hospital if it becomes necessary to take your son to a local InstaCare facility or hospital. This information will help us to assist the Scout in enjoying our program.

- 2. Troop Rosters and Schedules are passed out at Courts of Honor to keep you informed. They are also emailed out to Troop #1 families on a regular basis. Interim mailings and phone calls will alert you to any additions/deletions/changes.
- 3. Because you will be asked to provide transportation from time to time, the Transportation Chairperson will ask you for family insurance information on each vehicle you drive. Seat belts are mandatory for every Scout transported, so tell us how many belted boys you can carry in each vehicle. You will be asked to update this information at annual registration each January. Drivers license numbers for driven vehicles are also mandatory for Tour Permit Information that your Transportation Chairperson will fill out.
- 4. When you are driving for summer camp, please come to the weekly meeting immediately before, to check schedules and details with the Scoutmasters and to assist in packing, in taking any overflow of camping gear, and in distribution of assignments for still-needed items such as water. Your son's gear; backpack or large gear bag, clothing, sleeping bag, ground cloth, etc. (including a tent or sleeping arrangements) should arrive the evening prior to each long-term campout, ready for inspection and packing. We need your assistance to make sure this gets done. Note the Troop has extra tents and sleeping bags for Troop #1 outings which can be checked out with the Troop #1 Quartermaster.
- 5. In all activities, but on campouts especially, safety will be stressed. Each scout must earn his Totin' Chip card before he may use an axe or pocket knife in camp (restricted to an axe yard). Each Scout must also earn a Firem'n Chit card before he may start wood fires unsupervised. Adult supervision is required for use of all petroleum/natural gas products. Unsafe use of axe, knife, or fire results in revocation of the privileges until the card is re-earned. Petroleum products or flames of any kind (candle, lantern, stove, burning rope ends, etc.) are not allowed in tents at any time. The rules of Safe Swim Defense and Safety Afloat will be followed during water activities.
- 6. The Scout Oath and Scout Law are the guiding principles of the Boy Scouts of America. No hazing or bullying is permitted. If this occurs, please call it to our attention immediately. Alcoholic beverages, smoking and non-prescription (illicit) drugs are prohibited at all Scouting activities. Personal firearms, ammunition, fireworks, sheath knives, and other weapons are not permitted unless part of a demonstration and than the items are continuously under the supervision of the adult Scout leader in charge.
- 7. The following action was approved by the National Health and Safety Committee and is effective as of September, 1988 for all Troop #1 activities:
 - a. All-terrain vehicles (motorized recreational cycles with three or four large, soft tires, designed for off-road use on a variety of terrains) are banned from program use in the BSA.
 - b. Chainsaws and mechanical log splitters may only be authorized for use by trained individuals using protective gear who are over the age of 21 and done in accordance with local laws.
 - c. Abandoned mines are off-limits for all Scouting activities.
 - d. All motorized speed events, martial arts, organized football, rodeos, war games and certain aviation activities.

- 8. Unless specifically authorized, in advance, by the adult scout leader, radios, cd players, and other electronic devices should not be taken on outings. There will be no spray cans of any kind. We strongly discourage (and are known to confiscate) "adult" reading material. We encourage language that is consistent with Scouting principles, as a good example for fellow Scouts.
- 9. There are four kinds of child abuse: neglect, emotional abuse, physical abuse, and sexual abuse. The Boy Scouts of America strives to eliminate all four forms of child abuse from its programs. For this reason, and reasons of safety as well, two adults (2 Leaders or 1 Leader and 1 parent or other adult family member) must be present at all Troop meetings, outings, and other events. Troop #1 requires 1 adult leader for each 8 boys on outings. You might be asked to serve as an adult summer camp leader. If you learn of any child abuse, please report it immediately to the Scoutmaster or Troop Committee Chairperson. The parents guide in the front of the BSA Handbook (24 pages) must be read and discussed with your son.
- 10. Scouts are noisy, active and full of energy, and maintaining discipline is a challenge. Each boy comes to the Troop complete with strengths and weaknesses. Ultimately, we want each boy to be responsible for his own acceptable behavior. Ground rules for the group will be discussed with the new members and are consistently used by leaders. We attempt to teach the boys self-discipline and leadership. We try and handle discipline problems through the boy leaders. Control comes from boy leaders, but can move up the line to the Scoutmaster's to prevent program disruption or unsafe conduct.
- 11. If any boy becomes a severe problem or a physical hazard to himself or to others, parent(s) will be notified and it will be the responsibility of the parents to arrange immediate transportation home for the boy. Two leaders must remain with the Troop at all times. Such a situation could cause considerable inconvenience if the boy is 200 miles from home at summer camp. If you anticipate any such problem, please discuss it with the Scoutmasters or Troop Committee Chairperson. If the boy knows that you and we are serious, problems are unlikely to arise. We have never had to send a boy home a second time.

Equipment



Proper equipment and clothing are essential for safe and enjoyable outdoor activities. Some equipment is owned and maintained by the troop. This usually includes equipment that must be shared such as cooking equipment. Troop equipment is assigned to individual patrols. The patrols are responsible for the care of the equipment and requisitioning the appropriate equipment for each outing. The patrols work with the troop quartermaster when troop equipment

needs servicing or replacing. Each individual Scout is expected to provide his own personal equipment and clothing. The list of suggested equipment and clothing is found on pages 292-293 of your *Boy Scout Handbook*. It is not necessary to purchase the best or most expensive camping equipment and clothing. However, the cheapest equipment may last for only one outing and will not be a bargain.



Backpacks (p. 297-299, *Boy Scout Handbook*) it is not necessary for a new Scout in Troop #1 to own his own backpack. On most monthly campouts a simple duffel bag or gym bag will suffice. When the time comes for a Scout to go on his first backpacking trip, he should borrow a backpack and see how he likes backpacking. A backpack is an

'expense that a new Scout can put off until later.

A Sporting Goods sales person can share the pros & con's of internal vs. external frames. Many manufactures offer adjustable "youth" models. Do not buy a large backpack to "grow into". An ill-fitting backpack can cause a lot of discomfort and result in a miserable hiking experience. A rear loading pack such as the JanSport "Scout" is easier to pack than a top loading pack. A capacity of 2000 to 3000 cubic inches is sufficient for a beginning pack.



Sleeping system (p. 305, *Boy Scout Handbook*) In Utah, temperatures can vary from –10 F. to 90 F. If it becomes very cold during camping weather, folding a blanket in thirds and inserting it into the sleeping bag can supplement a sleeping bag. A stocking hat may also be needed for very cold weather. There will be

information later on selecting the right sleeping bag for winter camping. If you already have a sleeping bag, use it. You should not need to replace it. Get a stuff sack when purchasing the bag. A compression sack is an unnecessary expense.

A ground pad is an important part of a sleeping system. The pad is important for more than just your comfort. The pad provides vital insulation between you and the ground. A half-inch thick closed cell foam pad is the least expensive and most durable choice. Self-inflating insulating foam sleeping pads are more comfortable and much more expensive. Avoid foam rubber or other open cell foam pads because they soak up water and do not insulate well. Avoid a simple inflatable vinyl air mattress like you would use in a swimming pool because it has no insulating value.

Tents: (p. 302-303, Boy Scout Handbook) If your scout owns a 2-3-man tent, he may use it for campouts (the troop can not be liable for any damage). A scout is responsible for the cleaning and repair of a troop tent. Please do not run out and buy a tent without discussing the pro's and cons of each type with the Scoutmaster. No scout is to sleep in a tent alone (with the exception of the Venture Patrol while training for Philmont). This is a Youth Protection issue.

Rain Gear (p. 265, 274, *Boy Scout Handbook*) Staying dry is important to staying warm. A Scout does not need an expensive, high-tech rain suit. A durable poncho can be adequate. Avoid buying a cheap plastic poncho because it will not last even a single campout.

Foot Gear (p. 275-276, *Boy Scout Handbook*) Most boys wear athletic shoes everywhere: school, church, and during play. In good weather you may get by wearing them on a campout. However, a waterproof hiking boot will stand up better to the rain, mud, and other conditions encountered on a campout and will protect your feet better than an ordinary athletic shoe. Under some weather conditions, an ordinary athletic shoe may be a serious health risk.

Don't compromise the comfort and health of your feet by wearing cotton socks. Use polypropylene under a heavy wool sock whenever you are hiking or wearing boots. Smart Wool socks are a more expensive alternative that combines the best of polypropylene and wool into a single sock.

Personal Clothing (p. 270-273, *Boy Scout Handbook*) For most boys, blue jeans is the all-purpose uniform for playing outdoors. However, because cotton looses its insulating value when wet, jeans and sweat pants and sweatshirts are generally unsuitable as camping clothes. Cotton is fine for wearing in your sleeping bag where you are fairly sure you will remain dry. Select clothes made of wool or synthetic fabrics such as polypropylene, polar fleece, and other modern materials that can insulate even when wet. To ensure your warmth and comfort, be sure to dress in layers of loose clothing.

Eating Utensils: Each Scout should have an insulated mug for drinks (which is great for Soup or Stew too) knife, fork & spoon and a plate & small bowl. Each item should have their name on it.

A "Fanny Pack" is great for carrying water bottles! It is a great item for carrying a first-aid kit and other small items. A water bottle is mandatory for each scout. You will need a compass later and a will want to carry your pocketknife once you have earned your Totin' Chip. NO KNIFES are allowed until a scout has been trained and earned the Totin' Chip. Sheath Knives and blades longer than 4" are NEVER ALLOWED!

<u>Advancement</u>

http://www.scouting.org/scoutsource/BoyScouts/AdvancementandAwards.aspx

for the latest rank requirements/revisions and merit badge requirements/revisions).



Advancement is an important part of Scouting. It is a measure of your growth and progress. Each Scout keeps his own personal advancement record in his *Boy Scout Handbook* (p. 432-443). You should also record your service hours, campouts, troop activities, and leadership positions in your *Handbook*. The troop also keeps advancement records on each Scout. Your *Boy Scout Handbook* identifies all rank advancement requirements. Information on merit badge requirements is found in the appropriate merit badge pamphlets, available in the troop library. If you are crossing over to Boy Scouts from Cub Scouts, you should note a significant difference in the standards for rank advancement. In Cub Scouts the standard was to

"Do Your Best". In Boy Scouts you are expected to complete the stated requirements and satisfy the standards of each rank and merit badge. Sometimes you may find that you must work hard and grow beyond your current capabilities to obtain your goals.



You should work on your advancement with your parents, with your fellow Scouts and your Scout leaders. You should work on your advancement on your own, in your patrol meetings, during Troop meetings, and during other Troop functions such as campouts. Scout skills cannot be mastered by performing them just once. You should expect to practice them repeatedly, even after a skill has been "signed-off".

After you master a skill on your own or with your parents or in school, you must ask the Scoutmaster or an assistant Scoutmaster to sign them off. A scout with rank of First Class may sign off on items for ranks *below* First Class. Be prepared to demonstrate the skill you have mastered to the person signing off for you.

There are a greater variety of experiences available to Scouts that are First Class in rank or higher. While you may work on any **merit badge** (p. 444-445, *Boy Scout Handbook*) at any time after Tenderfoot, you should concentrate on achieving the rank of First Class before devoting a lot time working on merit badges.

Each Scout should meet regularly with the Scoutmaster for a **Scoutmaster Conference** (p. 34, *Boy Scout Handbook*). This conference is used to discuss your goals and accomplishments and is required for each rank advancement. You do not have to wait until you have completed the requirements for another rank before asking for a Scoutmaster conference. You may talk with the Scoutmaster at any time. However, for a Scoutmaster conference to count towards rank advancement it must take place **after** all other requirements are complete and **before** the Board of Review.

A **Board of Review** (p. 55, *Boy Scout Handbook*) is a requirement for each rank advancement. The Board consists of three to six registered members of the Troop Committee but may not include assistant Scoutmasters, the Scoutmaster, or your own parents. You need to have your *Boy Scout Handbook* and be in *full uniform* to appear before a Board of Review. At the

beginning of the review you will be invited into the room and introduce you to the Board. After this introduction you will be invited to be seated. During the review the board will discuss your development along your trail to Eagle, this is not a quiz on skills that were required for your particular rank, rather a discussion about learning the skill and evaluate you in terms of troop activities and worthiness for the next rank. It is also a time for you to give feedback to the Troop Committee on activities and the Scouting experience in Troop #1. At the end of the review you will be asked to leave the room while the board discusses your qualifications. The board will then call you back into the room and inform you either that you qualify for the next rank or what additional actions you must take to qualify. Do not expect to pass every Board of Review the first time. Troop #1 wants you to realize that you must truly earn your ranks before they are awarded. Boards of Review dates are posted on the troop calendar. The Advancement Chairperson will provide a sign- up sheet in advance to schedule a Board of Review. Each Scout should be reviewed every year whether you are ready to advance in rank or not. This is done in Troop #1 on a quarterly basis. This helps the adult leaders monitor Scouts that are advancing and those that are not and to offer appropriate encouragement and guidance.

Formal recognition of advancements and merit badges are made in front of family and friends during a ceremony at a **Court of Honor.** Troop #1 schedules four Courts of Honor each year, held in March, June, September & December. Your parents and family should attend all Courts of Honor, as this is a family event. Friends are also welcome. You must keep track of any documentation (Merit Badge and Rank cards) issued to you, as they may be necessary to advance to the eagle rank.

After attaining the rank of Life Scout, you will meet with one of the adult leaders in the troop and receive your *Life to Eagle Pamphlet*. This meeting is to discuss ideas and suggestions for your **Eagle Service Project** (p. 441, *Boy Scout Handbook*). Special guidelines have been outlined by the Boy Scouts of America for this project and your Eagle Service Project must conform to these guidelines. Your Scoutmaster, Troop Committee Chairperson, Troop Advancement Chairperson and the Trapper Trails Council must approve your project <u>before</u> your project begins.

Merit Badges

 $\frac{http://www.scouting.org/scoutsource/BoyScouts/Advancement and Awar}{ds/MeritBadges.aspx}$

for the latest merit badge requirements/revisions). http://www.usscouts.org/mb/mbbooks.asp

Also available at: http://www.meritbadge.com/.



The Boy Scout merit badge program is an excellent way for Scouts to learn

important Scout skills in more depth and to explore many different careers and hobbies. It's not uncommon for a Scout to select a career or life long hobby from his experience with the merit badge program. The program also gives the

Scout the opportunity to learn an important life skill: to make an appointment to work with someone they do not know.

Scouts complete the requirements for becoming a Boy Scout before he may work on merit badges. Merit badges are not required to advance through the ranks of Tenderfoot, Second Class, and First Class. Therefore, *until a Scout has completed First Class*, his time is better spent focusing on the requirements of the first three ranks rather than earning lots of merit badges. A certain number of merit badges must be earned for the ranks of Star, Life, and Eagle. A portion of those merit badges must come from the list of "required" merit badges. Required merit badges have a silver border and the others have a green border.

Many merit badges are earned at summer camp. When the Troop receives the summer camp packet, all of the Scouts going to summer camp will consult with the Scoutmaster and select which merit badges they wish to work on during camp. First year Scouts should select no more than two or three merit badges. There will be a list of prerequisites for each merit badge. It is the Scout's responsibility to obtain the merit badge pamphlet, **read it**, and to complete the prerequisites prior to camp. Each first year scout should take Swimming merit badge, so they may take other water sport badges the second year!

If a Scout does not complete a merit badge with the counselor that he starts with (such as completing only part of the requirements during summer camp), the Scout has until his 18th birthday to complete the merit badge with another counselor. The Scout must still ask the Scoutmaster for the name of another counselor. In all cases, the final counselor who signs the completed merit badge application has the obligation to ensure that the Scout has properly completed the merit badge. It is up to the counselor how much work with a prior counselor will be accepted. Troop #1 offers merit badge classes on a regular basis. All parents in the troop have hobbies, professions, or interests that correspond to one or more of the merit badges. Parents are encouraged to share their expertise and enthusiasm for a subject by being a merit badge counselor. A merit badge counselor coaches and helps Scouts with the requirements of a specific merit badge and helps the Scouts become aware of the deeper aspects of the subject. Only registered merit badge counselors may sign the merit badge application card. To become a merit badge counselor, contact the troop Advancement Chairperson for the appropriate registration forms. To learn more about what a merit badge counselor does, check out the Introduction to Merit Badge Counseling.

The procedures for earning and receiving merit badges can be found in the Introduction to Merit Badges. Current requirements for all merit badges can be found on the Introduction to Merit Badges page: http://usscouts.org/mb/intro.asp

A listing of all current merit badge pamphlets, indicating the most recent edition for each pamphlet, can be found at: http://usscouts.org/mb/mbbooks.asp

Merit badge requirements may also be found at: http://www.meritbadge.com/. Be sure and check this site for any updated requirements for each merit badge. Many are updated on a regular and/or annual basis.



Journey to Excellence Award

"Scouting's Journey to Excellence" is the BSA's new council performance recognition program designed to encourage and reward success and measure the performance of our units, districts, and councils. It is replacing the Centennial Quality Awards Program as a means of encouraging excellence in providing a quality program at all levels of the BSA.



Medical Forms

Everyone (including adults) who goes camping with Troop #1 must have a BSA Annual Health & Medical Record on file so that proper treatment can be made in the case of accident or injury.

Policy on Use of the Annual Health and Medical Record

In order to provide better care for its members and to assist them in better understanding their own physical capabilities, the Boy Scouts of America recommends that everyone who participates in a Scouting event have an annual medical evaluation by a certified and licensed health-care provider—a physician (MD or DO), nurse practitioner, or physician assistant.

Providing your medical information on this <u>four-part form</u> will help ensure you meet the minimum standards for participation in various activities. Note that unit leaders must always protect the privacy of unit participants by protecting their medical information.

Note: This record is provided as a fillable PDF, and members are encouraged to fill it out on their computer, then print the record (rather than printing the record and filling it out by hand). Doing this will improve the readability and accuracy of each member's medical information. For additional information about safeguarding your medical information, <u>click here</u>.

Parts A and B Pare to be completed at least annually by participants in all Scouting events.

This health history, parental/guardian informed consent and release agreement, and talent release statement are to be completed by the participant and parents/guardians.

Part C List is the physical exam that is required for participants in any event that exceeds 72 consecutive hours, for all high-adventure base participants, or when the nature of the activity is strenuous and demanding. Service projects or work weekends may fit this description. Part C is to be completed and signed by a certified and licensed health-care provider—physician (MD or DO), nurse practitioner, or physician assistant. It is important to note that the height/weight limits must be strictly adhered to when the event will take the unit more than 30 minutes away from an emergency vehicle, accessible roadway, or when the program requires it, such as backpacking trips, high-adventure activities, and conservation projects in remote areas. See the FAQs for when this does not apply.

<u>Part D</u> is required to be reviewed by all participants of a high-adventure program at one of the national high-adventure bases and shared with the examining health-care provider before completing Part C.

Community Service

Boy Scout Slogan: *Do A Good Turn Daily*

Boy Scout Oath:

... To help other people at all times; ...

Every Scout is expected to perform acts of charity and kindness and to develop a life long habit of community service and helpfulness towards his neighbor. Many Scouting awards and most of the ranks in Boy Scouts have a requirement to perform a certain number of service hours. An hour of service may be giving your time to our charter organization, your community, or for a neighbor. For the purpose of rank advancement, Scouts may count service hours performed to meet requirements from their school and church. However, work, which directly benefits the

Scout himself, his troop, or the Boy Scouts of America, does not usually count towards rank advancement.

Scouts should seek out opportunities for performing community service and they should participate in the community service projects, which are scheduled by the troop.

Troop Leadership

Boy Scouts is a unique organization in that the Scouts are responsible for planning and running most of the activities. The adult volunteers are there to provide advice, leadership training, and administrative support. When a Scout has a question or concern about the troop, he should *first* go to the junior leadership rather than to the adult volunteers. In addition to your *Boy Scout Handbook*, more information on leadership and various junior leaders in a troop can be found in the *Boy Scout Junior Leader Handbook*.

Patrols

As a member of Troop #1 you will be a member of a **patrol** (p. 36-38, *Boy Scout Handbook*). Within each patrol, the Scouts elect a Patrol Leader who then appoints the other positions within the patrol. Your patrol should have its own flag. Each patrol flag must include the patrol name and the phrase "Troop #1". Your patrol flag may also include such items as "Trapper Trails Council", "Patrol Name", "Troop Number" and a design. The patrol flags must also be smaller than half the size of the Troop flag. New and young Scouts start out in a **New Scout patrol** (p. 37, *Boy Scout Handbook*) for about one year before joining a regular patrol. The new Scout patrols will have an experienced assistant Scoutmaster and an older Scout, called a Troop Guide, assigned to help them adjust to troop operations.

Senior Patrol Leader

The person in charge of the troop is the **Senior Patrol Leader** or **SPL**. He is elected to this office by all of the Scouts in the troop during a secret ballot. Troop elections are held in late February and again in late August. Nominations are accepted during the troop meeting preceding the election. After consulting with the Scoutmaster, the Senior Patrol Leader (SPL) appoints two Assistant Senior Patrol Leaders (ASPL). While in office, the Senior Patrol Leader, Scribe and his two Assistant Senior Patrol Leaders transfer from their regular patrols to the Leadership Patrol. Other troop leadership positions appointed by the Senior Patrol Leader include Quartermaster, Troop Historian, Librarian, Chaplain Aide, and Order of the Arrow Troop Representative. A Scout must be active in the Troop, be a National Youth Leadership Training (NYLT) program graduate, and be at least First Class in rank in order to be nominated for Senior Patrol Leader.

Position of Responsibility Term requirements towards obtaining the ranks of

Star, Life, and Eagle

- 1. While a First Class Scout, serve actively 4 months in one or more of the following positions of responsibility (or carry out a Scoutmaster-assigned leadership project to help the troop)
- 2. While a Star Scout, serve actively 6 months in one or more of the positions of responsibility listed in <u>requirement 5 for Star Scout</u> (or carry out a Scoutmaster-assigned leadership project to help the troop).
- 3. While a Life Scout, serve actively for a period of 6 months in one or more of the following positions of responsibility:

Boy Scout Troop Positions of Responsibility

Patrol Leader's Council

Senior Patrol Leader

The <u>senior patrol leader</u> (SPL) is elected by the Scouts to represent them as the top youth leader in the <u>troop</u>. He runs all troop meetings, events, activities, the annual program planning conference, and the <u>patrol leaders' council</u> meeting. He appoints other troop youth leaders with the advice and counsel of the <u>Scoutmaster</u>.

Assistant Senior Patrol Leader

The <u>assistant senior patrol leader</u> (ASPL) is the second highest-ranking youth leader in the troop. He is appointed by the <u>senior patrol leader</u> with the approval of the <u>Scoutmaster</u>. The assistant senior patrol leader acts as the senior patrol leader in the absence of the senior patrol leader or when called upon. He also provides leadership to other youth leaders in the troop.

Patrol Leader

The <u>patrol leader</u> is the elected leader of his patrol. He represents his <u>patrol</u> on the <u>patrol leaders' council</u> and appoints the <u>assistant patrol leader</u>.

Venture Patrol Leader

The patrol leader is the elected leader by his <u>Venture patrol</u>. He represents his patrol on the patrol leaders' council and appoints the assistant patrol leader. He is led by the <u>Assistant Scoutmaster</u> - Venture under the direction of the Scoutmaster. Serving as Venture Patrol Leader can apply towards **Positions of Responsibility** requirements for Star and Life but *not* Eagle.

Troop Guide

The <u>troop guide</u> works with new Scouts. He helps them feel comfortable and earn their <u>First Class in their first year</u>. He teaches basic Scout skills and works with the patrol leader at <u>patrol leaders' council</u> meetings. Serving as Guide can apply towards **Positions of Responsibility** requirements for <u>Eagle</u> in a Boy Scout <u>Troop</u> or a Varsity Scout <u>Team</u>, but in a Venturing <u>Crew</u> Ship it only counts for <u>Star</u> and <u>Life</u>.

Other troop leadership positions

Assistant Patrol Leader

The <u>assistant patrol leader</u> is appointed by the patrol leader and leads the patrol in his absence. He represents his patrol at patrol leaders' council meetings when the patrol leader cannot attend. The <u>assistant patrol leader</u> position does not count towards leadership requirements for <u>Star</u>, <u>Life</u>, or <u>Eagle</u>.

Quartermaster

The <u>quartermaster</u> keeps track of <u>troop</u> equipment and sees that it is in good working order. He keeps records on <u>patrol</u> and <u>troop</u> equipment, makes sure equipment is in good working condition, and issues equipment and makes sure it is returned in good condition. (Appointed by the <u>SPL</u>) Serving as Quartermaster can apply towards **Positions of Responsibility** requirements for <u>Eagle</u> in a Boy Scout <u>Troop</u> or a Varsity Scout <u>Team</u>, but in a Venturing <u>Crew</u> Ship it only counts for <u>Star</u> and <u>Life</u>.

Scribe

The <u>scribe</u> keeps the <u>troop</u> records. He records the activities of the <u>patrol leaders' council</u> and keeps a record of dues, advancement, and Scout attendance at troop meetings. (Appointed by the <u>SPL</u>)

Mistorian Historian

The <u>historian</u> preserves <u>troop</u> photographs, news stories, trophies, flags, scrapbooks, awards, and other memorabilia. (Appointed by the <u>SPL</u>) Serving as Historian can apply towards **Positions of Responsibility** requirements for <u>Eagle</u> in a Boy Scout <u>Troop</u>, but in a Varsity Scout <u>Team</u> or a Venturing <u>Crew</u> Ship it only counts for <u>Star</u> and <u>Life</u>.

Librarian

The <u>librarian</u> oversees the care and use of <u>troop</u> books, pamphlets, magazines, audiovisuals, and <u>merit badge counselor</u> lists. (Appointed by the <u>SPL</u>)

Instructor

The instructor teaches Scouting skills.

Chaplain Aide

The <u>chaplain aide</u> works with the <u>troop chaplain</u> to meet the religious needs of Scouts in the <u>troop</u>. He also works to promote the religious emblems program. (Appointed by the <u>SPL</u>)

Den Chief

The <u>den chief</u> works with the <u>Cub Scouts</u>, <u>Webelos Scouts</u>, and <u>den leaders</u> in the <u>Cub Scout pack</u>. Helps Cub Scouts advance through Cub Scout ranks and encourages Cub Scouts to join a Boy Scout <u>troop</u> upon graduation. Serving as Den Chief can apply towards **Positions of Responsibility** requirements for <u>Eagle</u> in a Boy Scout <u>Troop</u> or a Varsity Scout <u>Team</u>, but in a Venturing <u>Crew</u> Ship it only counts for <u>Star</u> and <u>Life</u>.

Junior Assistant Scoutmaster

The <u>junior assistant Scoutmaster</u> (JASM) serves in the capacity of an <u>assistant Scoutmaster</u> except where legal age and maturity are required. He must be at least 16 years old and not yet 18. He is appointed by the <u>Scoutmaster</u> because of his leadership ability.

Order of the Arrow Representative

The <u>Order of the Arrow Representative</u> is a youth liaison serving between the local <u>Order of the Arrow</u> (OA) lodge or chapter and his <u>troop</u>. In his unit, he helps meet the needs of the unit and will serve as a communication and programmatic link to and from Arrowmen, adult leaders and Scouts who are not presently members of the Order. (Appointed by the <u>SPL</u>)

<u>Webmaster</u>

Effective January 1, 2010

Leave No Trace Trainer

Effective January 1, 2010

Bugler

The <u>Bugler</u> should be able to make appropriate bugle calls, as requested, at troop activities. (Appointed by the <u>SPL</u>) Serving as Bugler can apply towards **Positions of Responsibility** requirements for <u>Star</u> and <u>Life</u> but *not* <u>Eagle</u>.

Musician

Boy Scouts or Venturers who are members of bands, drill teams, or drum and bugle corps affiliated with a unit or a <u>local council</u> may also wear the musician badge special insignia. Ranks requiring a **Positions of Responsibility**

- <u>Star Rank</u> #5 "While a First Class Scout, serve <u>actively</u> 4 months in one or more of the following positions..."
- <u>Life Rank</u> #5 "While a Star Scout, serve <u>actively</u> 6 months in one or more of the positions of responsibility..."
- Eagle Scout Rank #4 "While a Life Scout, serve <u>actively</u> for a period of 6 months in one or more of the following positions of responsibility..." (reduced list)
- See also: <u>National Youth Leadership Training</u> (NYLT) a fun, six-day outdoor learning course.

BSA Troop Positions of Responsibility job descriptions are also available at:

http://www.bsahandbook.org/PDFs/troop.pdf

Senior Patrol Leader (SPL)

Job Description:

The Senior Patrol Leader is elected by the Scouts to represent them as the top junior leader in the troop.

Reports to: Scoutmaster

Senior Patrol Leader duties:

- Preside at all troop meetings, events, activities, and the annual program planning conference.
- Chair the Patrol Leaders' Council (PLC) meeting once a month. Attends at least 5/6 of the PLC meetings occurring during his service period.
- Appointed other boy leaders with the advice and consent of the Scoutmaster.
- Assign duties and responsibilities to other junior leaders.
- Assists with Scoutmaster in training junior leaders.
- Delegates task to the ASPLs. Makes sure an ASPL attends any meeting/function he will not be able to attend (troop, PLC, Committee Meeting, etc.)
- Oversees the planning efforts of Scouts for all Troop campouts (whether he attends these outing or not).
- Has good attendance at Troop meeting.
- Attends at least 2/3 of each event type during his service period.
- Set a good example.
- Enthusiastically wear the Scout Uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout spirit.

Assistant Senior Patrol Leader (ASPL)

Job Description:

The Assistant Senior Patrol Leader is the second highestranking junior leader in the Troop. He is appointed by the Senior Patrol Leader with the approval of the Scoutmaster. The Assistant Senior Patrol Leader acts as the Senior Patrol Leader in the absence of the Senior Patrol Leader or when called upon. He also provides leadership to other junior leaders in the Troop.

Reports to: Senior Patrol Leader

Assistant Senior Patrol Leader duties:





- Help with leading meetings and activities as called upon by the Senior Patrol Leader.
- Take over troop leadership in the absence of the Senior Patrol Leader.
- Be responsible for training and giving direct leadership to the following appointed junior leaders: Scribe, Librarian, Troop Historian, Instructor, Quartermaster and Chaplain Aide.
- Perform tasks assigned by the Senior Patrol Leader.
- Serves as a member of the Patrol Leaders' Council (PLC) and attends at least 2/3 of the PLC meetings occurring during his service period.
- Attends at least 2/3 of each event type during his service period.
- Has good attendance at Troop meeting.
- Set a good example.
- Enthusiastically wear the Scout Uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout spirit.

Troop Quartermaster

Job Description:

The Troop Quartermaster keeps track of troop equipment and sees that it is in good working order.

Reports to: The Assistant Senior Patrol Leader

Troop Quartermaster duties:

- Keep records on patrol and troop equipment.
- Keep equipment in good repair.
- Issue equipment and see that it is returned in good order.
- Suggest new or replacement items.
- Work with the troop committee member responsible for equipment.
- Have good attendance at Troop meeting.
- Attends at least 2/3 of each event type during his service period.
- Set a good example.
- Enthusiastically wear the Scout Uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout spirit.



Troop Scribe

Job Description:

The Troop Scribe keeps the troop records. He records the activities of the Patrol Leaders' Council (PLC) and keeps a record of dues, advancement, and Scout attendance at troop meetings.

Reports to: The Assistant Senior Patrol Leader

Troop Scribe duties:

- Attend and keep a log of Patrol Leaders' Council (PLC) Meetings.
- Record attendance at troop functions.
- Record advancement in troop records.
- Work with the troop committee member responsible for finance, records, and advancement.
- Have good attendance at Troop meetings.
- Attends at least 2/3 of each event type during his service period.
- Set a good example.
- Enthusiastically wear the Scout Uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout spirit.

Troop Guide

Job Description:

To work actively with new Scouts in the Baden-Powell program. The Troop Guides introduce new Scouts to troop operations and helps them feel comfortable in the troop.

Reports to: The Assistant Scoutmaster of the Baden-Powell patrol (New Scout Patrol)

Troop Guide duties:

- Help new Scouts earn advancement requirements through First Class.
- Advise patrol leader on his duties and responsibilities at Patrol Leaders' Council (PLC) meetings.
- Attend Patrol Leaders Council (PLC) meetings with the New Scout Patrol Leader.
- Prevent harassment of new Scouts by older Scouts.
- Help Assistant Scoutmaster train new Scouts by older Scouts.





- Guide new Scouts through early troop experiences to help them become comfortable in the troop and the outdoors.
- Teach basic Scout skills.
- Have good attendance at Troop meeting.
- Attends at least 2/3 of each event type during his service period.
- Set a good example.
- Enthusiastically wear the Scout Uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout spirit.

Instructor

Job Description: The Instructor teaches scouting skills.

Reports to: The Assistant Senior Patrol Leader

Instructor duties:

- Instruct Scouting skills as needed within the troop or patrols.
- Attends at least 2/3 of each event type during his service period.
- Prepare well in advance for each teaching assignment.
- Set a good example.
- Enthusiastically wear the Scout uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout spirit.

Bugler

Job Description: The Bugler plays the bugle at troop ceremonies.

Reports to: The Assistant Senior Patrol Leader

Bugler duties:

- Plays bugle as requested by troop leadership.
- Plays taps during evening closing ceremony.





Librarian

Job Description: The Librarian takes care of troop literature.

Reports to: The Assistant Senior Patrol Leader

Librarian duties:

- Establish and take care of the troop library.
 - Keep records on literature owned by the troop.
 - Add new or replacement items as needed.
 - Keep books and pamphlets available for borrowing at troop meetings.
 - Keep a system for checking books and pamphlets in and out.
 - Follow up on late returns.
- Set a good example.
- Attends at least 2/3 of each event type during his service period.
- Wear the Scout Uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout spirit.

Historian

Job Description: The Historian keeps a historical record or scrapbook of troop activities.

Reports to: The Assistant Senior Patrol Leader

Historian duties:

- Gather pictures and facts about past troop activities and keeps them in scrapbooks, wall displays or informational (historical) files.
- Take care of troop trophies, ribbons, and souvenirs of troop activities.
- Keep information about former members of the troop.
- Set a good example.
- Attends at least 2/3 of each event type during his service period.
- Enthusiastically wear the Scout Uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout spirit.





OA Troop Representative

Job Description: An Order of the Arrow Troop Representative is a youth liaison serving between the local OA lodge or chapter and his troop. In his troop, he serves as a communication and programmatic link to the Arrowman and adult leaders and Scouts who are not presently members of the Order. He does this in a fashion that strengthens the mission of the lodge and purpose of the Order. By setting a good example, he enhances the image of the Order as a service arm to his troop.



Reports to: The Assistant Senior Patrol Leader

OA Troop Representative duties:

- Serves as a communication link between the lodge or chapter and the troop.
- Encourages year round and resident camping in the troop.
- Encourages older Scout participation in high adventure programs.
- Encourages Scouts to actively participate in community service projects.
- Assists with leadership skills training in the troop.
- Encourages Arrowmen to assume leadership positions in the troop.
- Encourages Arrowmen in the troop to be active participants in the lodge and/or chapter activities and to seal their membership in the Order by becoming Brotherhood members.
- Sets a good example.
- Enthusiastically wears the Scout uniform correctly.
- Lives by the Scout Oath, Scout Law and OA Obligation.
- Shows Scout spirit

OA Troop Representative Qualifications:

- Under 18 years old
- Appointed by SPL with SM approval
- OA Member in good standing

Den Chief

Job Description:

The Den Chief works with the Cub Scouts, Webelos Scouts, and den leaders in the Cub Scout pack.



Reports to: The Den Leader in the pack and the Assistant Scoutmaster for the New Scout Patrol in the troop.

Den Chief duties:

- Serve as the activities assistant at den meetings.
- Meet regularly with the Den Leader to review the den and pack meeting plans.
- If serving as a Webelos Den Chief, prepare boys to join Boy Scouting.
- Project a positive image of Boy Scouting.
- Know the purposes of Cub Scouting.
- Encourage Cub Scouts to join a Boy Scout troop upon graduation.
- Help out at weekly den meetings and monthly pack meetings.
- Attends at least 2/3 of the den meetings/events during his service period.
- Be a friend to the boys in the den.
- Set a good example.
- Wear the Scout uniform correctly.
- Live by Scout Oath and Law.
- Show scout Spirit.

Chaplain Aide

Job Description:

The Chaplain Aide works with the Troop Chaplain to meet the religious needs of the Scouts in the troop. He also works to promote the religious emblems program.

Reports to: the Assistant Senior Patrol Leader (and works with the Chaplain)

Chaplain Aide duties:

- Keep troop leader apprised of religious holidays when planning activities.
- Assist Chaplain or religious coordinator in meeting the religious needs of troop members while on activities.
- Encourage saying grace at meals while camping or on activities.
- Tell Scouts about the religious emblem program of their faith.
- Help plan for religious observance in troop activities.
- Attends at least 2/3 of each event type during his service period.
- Set a good example.
- Enthusiastically wear the Scout uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout spirit.



Junior Assistant Scoutmaster

Job Description:

The Junior Assistant Scoutmaster serves in the capacity of an Assistant Scoutmaster except where legal age and maturity are required. He must be at least 16 years old and not yet 18 and be an Eagle Scout. He is appointed by the Scoutmaster because of his demonstrated leadership ability.

Reports to: The Scoutmaster

Junior Assistant Scoutmaster duties:

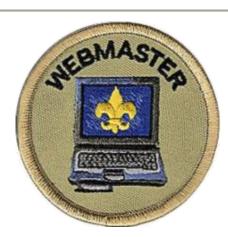
- Function as an Assistant Scoutmaster (except for leadership responsibilities reserved for adults 18 and 21 years of age or older).
- Accomplish any duties assigned by the Scoutmaster.
- Attends at least 5/6 of the PLC meetings occurring during his service period.
- Set a good example.
- Enthusiastically wear the Scout uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout spirit.

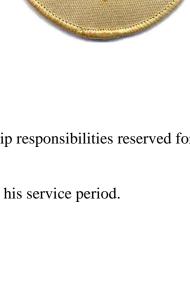
Webmaster

Requirements

Responsibilities:

- Works with various unit members on needed topics.
- Ensures the Web site is as youth-run as possible
- Helps out Web site where needed.
- Sets a good example
- Enthusiastically and <u>correctly wears the Scout uniform</u> (all four parts).
- Shows Scout spirit





Adult support

A troop, team, crew or ship committee may appoint an adult Webmaster to be in charge of the group's Web site. This is however not an official committee position. He/she works with the youth Webmaster on what's going on in the unit. The term is as long as needed; until a new webmaster can take his place.

Leave No Trace Trainer

Responsibilities:

- Helps minimize impact on the land by teaching members the principles of Leave No Trace and improving Scouts' outdoor ethics decision-making skills.
- Sets a good example
- Enthusiastically and correctly wears the Scout uniform (all four
- Shows Scout spirit

Qualifications

- The senior patrol leader may appoint a Scout, 14 years or older who has successfully completed the official 16-hour Leave No Trace Trainer training course, to serve as the troop Leave No Trace Trainer.
- A Scout under the age of 14, or who has not completed Leave No Trace Trainer training, may serve as an *instructor* teaching Leave No Trace skills until he obtains the necessary training.



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Patrol Positions

Patrol Leader

Job Description:

The Patrol Leader is elected by the patrol and leads the patrol.

Reports to: The Senior Patrol Leader

Patrol Leader duties:

- Plan and lead patrol meetings and activities.
- Keep patrol members informed.
- Assign each patrol member a job and help them succeed.
- Represent the patrol at all Patrol Leaders' Council (PLC) meetings and at the annual program planning conference.
- Prepares the patrol to take part in all troop activities.
- Develop patrol spirit.
- Attends at least 2/3 of each event type during his service period.
- Work with other troop leaders to make the troop run well.
- Know what patrol members and other leaders can do.
- Set the example.
- Wear the Scout uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout spirit.

Assistant Patrol Leader (APL)

The <u>assistant patrol leader</u> position does not count towards leadership requirements for <u>Star</u>, <u>Life</u>, or <u>Eagle</u>.

Job Description:

The Assistant Patrol Leader is appointed by the Patrol Leader and leads the patrol in his absence.

Reports to: The Patrol Leader

Assistant Patrol Leader duties:





- Assist the Patrol Leader in:
 - planning and leading patrol meetings and activities.
 - keeping patrol members informed.
 - preparing your patrol to take part in all troop activities.
- and steer patrol meetings and activities
- Take charge of the patrol in the absence of the Patrol Leader.
- Represent the patrol at Patrol Leaders' Council (PLC) meetings in the absence of the Patrol Leader.
- Work with the other troop leaders to make the troop run well.
- Attends at least 2/3 of each event type during his service period.
- Help develop patrol spirit.
- Set a good example.
- Wear the Scout Uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout Spirit.

Patrol Quartermaster

Job Description:

The Patrol Quartermaster is appointed by the Patrol Leader. He checks out and checks in required equipment from the Troop Quartermaster. He also makes sure everyone in his patrol has required equipment for each event. He keeps patrol gear organized and knows who has it.

Reports to: Both the Patrol Leader and the Troop Quartermaster

Patrol Quartermaster duties:

- Keeps all the patrol gear in order and knows who has it.
- Reminds patrol members to bring gear to the meeting before each campout.
- Tells Troop Quartermaster or adult Equipment Coordinator if something is broken.
- Makes sure the gear is in proper shape when it's time to check the troop gear back into
 the storage trailer at the end of the year. (If gear is not checked in at the end of year,
 YOU NEED TO KEEP IT IN GOOD ORDER UNTIL NEXT YEAR.

• Sets the example for the patrol.

- Wears the Scout Uniform correctly.
- Lives by the Scout Oath and Law.
- Shows Scout spirit and respects others.

Patrol Scribe

Job Description:

The Patrol Scribe is appointed by the Patrol Leader and keeps patrol records.

Reports to: the Patrol Leader

Patrol Scribe duties:

- Keep the patrol log which contains minutes of last patrol meeting, duty roster, etc.
- Read the log of the last patrol meeting.
- Keep attendance records and collects dues.
- Prepare budget for buying patrol equipment.
- Collect the money for buying food.
- Give the Grubmaster a receipt for his records.
- Set a good example.
- Wear the Scout uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout spirit.

Grubmaster

Job Description:

The Grubmaster is appointed by the Patrol Leader and shops for food. Duties rotates each outing.

Reports to: the Patrol Leader

Grubmaster duties:

- See that the patrol eats proper, nutritional food.
- Set a good example.
- Wear the Scout Uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout spirit.

Chief Cook

Job Description:

The Chief Cook is appointed by the Patrol Leader and prepares eatable food for the patrol. Duties rotate for each outing.

Reports to: the Patrol Leader

Chief Cook duties:

- Gather food from the chow box.
- Organize the meal.
- Supervise helpers (if any).
- Make sure the meal is prepared well and on time.
- Assign cleaning up jobs for the pots, pans, and patrol cooking utensils.
- Set a good example.
- Wear the Scout Uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout spirit.

Cheermaster

Job Description:

The Cheermaster is appointed by the Patrol Leader and is responsible for keeping moral high in the Patrol.

Reports to: the Patrol Leader

Cheermaster duties:

- Keep morale high.
- Learn songs, yells, stunts and campfire programs.
- Set a good example.
- Wear the Scout Uniform correctly.
- Live by the Scout Oath and Law.
- Show Scout spirit.

Patrol Leaders' Council (PLC)

All of the Patrol Leaders make up the governing body of the troop called the **Patrol Leaders' Council (PLC)** (p. 38, 57, *Boy Scout Handbook*), which is headed by the Senior Patrol Leader.

The PLC conducts a troop program planning conference in late August year to plan the next 12 months of troop activities (September thru August). The PLC meets each month to take this outline/plan/ and finalize the details of troop meetings held that month, and for upcoming months. The monthly PLC meetings are scheduled the first Monday evening each month from 6:00-7:00 pm. Only members of the PLC and invited guests should attend this meeting. The Scoutmaster and/or Assistant Scoutmaster should be present at this meeting to answer any questions members of the PLC may have on event planning.

Patrol Leaders' Council (PLC) meetings: 1st Monday of month, 6:00-7:00 p.m.

First Presbyterian Church, 12 South 200 West, Logan, UT 84321 (435) 752-0871

Other Scouting Activities

Religious Emblems (p. 430, *Boy Scout Handbook*):

"A Scout is reverent." All Scouts show this by being faithful in their duty to God. You may go further and give a special service. This may qualify you for a religious emblem. Each faith has its own requirements for earning its emblem. You should contact your religious leader for further information if you are interested in earning your religious award.

National Outdoor Badges for Camping, Hiking, Aquatics, Riding, and Adventure

Now when a Scout excels in outdoor participation, there are new awards to show for it! This program, conceived by the National Camping Task Force of the BSA®, includes a series of five badges designed to recognize a Boy Scout or Varsity Scout who has exemplary knowledge and experience in performing high-level outdoor activities.

The award consists of five emblem segments positioned around the perimeter of a beautiful center emblem. All are embroidered in full color. The segments represent five areas of emphasis: Riding, Hiking, Camping, Aquatics, and Adventure, with rigorous requirements to earn each segment. The center emblem features an outdoor scene with



fleur-de-lis and the words "National Outdoor Awards."

The five National Outdoor Awards badges recognize a Boy Scout or Varsity Scout who demonstrates knowledge and experience in camping, hiking, aquatics, riding, or adventure. Scouts earning the National Outdoor Awards badges have demonstrated that they are knowledgeable, safe, and comfortable in the outdoor activity covered by the badge.

National Outdoor Awards badges may be earned in the following areas:

Camping. A Boy Scout or Varsity Scout may earn the National Outdoor Badge for Camping upon successfully completing the following requirements:

- 1. Earn the First Class rank.
- 2. Earn the Camping merit badge.
- 3. Earn two of the following three merit badges: Cooking, First Aid, Pioneering.
- 4. Complete 25 days and nights of camping—including six consecutive days (five nights) of resident camping, approved and under the auspices and standards of the Boy Scouts of America—including nights camped as part of requirements 1 through 3 above.

A gold device may be earned for each additional 25 nights of camping. A silver device is earned for each additional 100 nights of camping. The Scout may wear any combination of devices totaling his current number of nights camping.

Hiking. A Boy Scout or Varsity Scout may earn the National Outdoor Badge for Hiking upon successfully completing the following requirements:

- 1. Earn the First Class rank.
- 2. Earn the Hiking and Orienteering merit badges.
- 3. Complete 100 miles of hiking or backpacking under the auspices of the Boy Scouts of America, including miles hiked as part of requirement 2.

A gold device may be earned for each additional 50 miles hiked. A silver device is earned for each additional 200 miles of hiking. The Scout may wear any combination of devices totaling his current number of miles hiking.

Aquatics. A Boy Scout or Varsity Scout may earn the National Outdoor Badge for Aquatics upon successfully completing the following requirements:

- 1. Earn the First Class rank.
- 2. Earn the Swimming and Lifesaving merit badges.
- 3. Earn the Mile Swim BSA Award.
- 4. Earn at least one of the following merit badges: Canoeing, Kayaking, Rowing, Small-Boat Sailing, and Whitewater. Complete at least 25 hours of on-the-water time, applying the skills that you learned in the merit badges.

5. Complete at least 50 hours of any combination of swimming, canoeing, kayaking, rowing, small-boat sailing, or whitewater activity under the auspices of the Boy Scouts of America, including time spent in requirements 2 through 4.

A gold device may be earned for each additional 25 hours of aquatic activity. A silver device is earned for each additional 100 hours of aquatic activity. The Scout may wear any combination of devices totaling his current number of hours of aquatic activity.

Riding. A Boy Scout or Varsity Scout may earn the National Outdoor Badge for Riding upon successfully completing the following requirements:

- 1. Earn the First Class rank.
- 2. Complete at least one of the following:
 - a. Cycling merit badge; or
 - b. Horsemanship merit badge and any combination of 10 hours of riding on a stock animal
- 3. Complete 200 miles of riding activities, either on a non-motorized bike or a stock animal, under the auspices of the Boy Scouts of America, including the miles in requirement 2.

A gold device may be earned for each additional 100 miles of riding. A silver device is earned for each additional 400 miles of riding. The Scout may wear any combination of devices totaling his current number of miles of riding.

Adventure. A Boy Scout or Varsity Scout may earn the National Outdoor Badge for Adventure upon successfully completing the following requirements:

- 1. Earn the First Class rank.
- 2. Complete the Wilderness Survival, Search and Rescue, or Emergency Preparedness merit badge.
- 3. Complete 10 of any combination or repetition of the following adventure activities under the auspices of the Boy Scouts of America:
 - a. A backpacking trip lasting three or more days and covering more than 20 miles without food resupply
 - b. A canoeing, rowing, or sailing trip lasting three or more days and covering more than 50 miles without food resupply
 - c. A whitewater trip lasting two or more days and covering more than 20 miles without food resupply
 - d. A climbing activity on open rock, following Climb On Safely principles, that includes camping overnight
 - e. Earn the National Historic Trails Award.
 - f. Earn the 50-Miler Award.
 - g. Attend any national high-adventure base or any nationally recognized local high-adventure or specialty-adventure program.

Items 3a-g may be repeated as desired. A single activity that satisfies multiple items in 3a-g may be counted as separate activities at the discretion of the unit leader. Similarly, a single activity that doubles an item in 3a-d may be counted as two activities at the discretion of the unit leader. A gold device may be earned for each additional five activities. A silver device is earned for each additional 20 activities. The Scout may wear any combination of devices totaling his current number of activities.

National Outdoor Awards Devices

As defined in the requirements for the National Outdoor Awards Program, additional achievements in any of the five areas can be recognized by placing a gold- or silver-finish device on the appropriate activity segment.



National Outdoor Badge application

National Medal for Outdoor Achievement

The National Medal for Outdoor Achievement is the highest recognition that a Boy Scout or Varsity Scout can earn for exemplary achievement, experience, and skill in multiple areas of outdoor endeavor. In order for a Scout to earn the National Medal for Outdoor Achievement, the Scout must complete the following requirements:

- 1. Earn the First Class rank.
- 2. Earn the National Outdoor Badge for Camping with a silver device.
- 3. Earn any two additional National Outdoor Badges, each with two gold devices.
- 4. Earn the following merit badges: Backpacking, Emergency Preparedness, Nature, and Wilderness Survival.
- 5. Complete a 16-hour course in Wilderness First Aid from the American Red Cross, Wilderness Medical Institute, or other recognized provider.
- 6. Become a Leave No Trace Trainer by completing the 16-hour training course from a recognized Leave No Trace Master Educator.
- 7. Plan and lead, with the approval of your unit leader, an outing for your troop, team, patrol, or squad in two of the following activity areas: hiking and backpacking, aquatic activities, or riding. Include in each outing a service element addressing recreational impacts resulting from that type of activity. With the approval of your unit leader, you may plan and lead the outings for another Cub Scout pack, Boy Scout troop, Varsity Scout team, Sea Scout ship, or Venturing crew.
- 8. Complete at least one of the following:



- a. Plan and lead, with the approval of your unit leader, an adventure activity identified in the National Outdoor Badge for Adventure for your troop, team, patrol, or squad.
- b. Successfully complete a season on a council summer camp staff in an outdoor area, such as aquatics, Scoutcraft, nature/environment, climbing, or COPE.

Order of the Arrow (p. 425, Boy Scout Handbook):

The Order of the Arrow is a national brotherhood of Scout campers. The honor of becoming a member of the Order of the Arrow is one that you cannot set out to earn on your own. The members of your troop bestow this honor on you. This is done when you have proven yourself worthy of receiving it through active participation in troop activities. To achieve this, you must be an outstanding and unselfish camper and be at least First Class in rank and a minimum number of nights camping.



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Venture Program:

This is a high adventure outdoor program for boys who are First Class in rank or higher and 14 years old. This is a unique program associated with Troop #1, not all Troops have a Venture Crew (you do not need to be a member of Troop #1 to also be a member of Crew #1).

Trapper Trails Council

Youth/Adult Leader Training Resources

Available online at:

http://www.trappertrails.org/Training

New Leader Training/MYScouting:

Basic Training

- Boy Scout Leader
- Cub Scout Leader
- Introduction to Outdoor Leader Skills
- Trainer Certification
- Varsity Scout Leader
- Venturing Leader

Advanced Training

- Akela's Council
- <u>Baden-Powell</u> University
- Commissioner College
- Encompass
- Kodiak
- National Youth Leadership Training
- Philmont Training Center
- Powder Horn
- Trainer's EDGE
- Wood Badge

Program Specific

- Aquatics Safety
- Climbing
- CPR Instructor Training
- Leave No Trace
- Shooting Sports
- Wilderness First Aid Training

Behavior, Conduct, Troop Rules

All members of Troop #1, both youth and adults, are expected to live their daily lives in accordance with the <u>Scout Oath</u> and the <u>Scout Law</u>. The Oath and Law embodies the expectations of everyone's behavior and conduct.

When a Scout misbehaves, the Scoutmaster or an assistant Scoutmaster will evaluate the situation, consider the circumstances, and then use his or her best judgment to make a decision that is fair and just. The response to misbehavior may come from the junior leaders in the troop or it may come from the adults.

One of the aims of the Boy Scouts of America is to help young men develop strong moral character. Being a good father, a good husband, and an effective leader requires critical thinking and the ability to make sound judgments and ethical decisions. In an effort to serve as effective role models, the adults in Troop #1 will try to exercise these characteristics and not hide behind a long list of inflexible rules. Comprehensive by-laws, codes of conduct, and behavior consequence plans tend to preclude the application of common sense, fairness, and justice.

~Troop #1 Code of Conduct~

Troop #1, as all troops should, operates by the Scout Oath and Law. Because we function under this precept, each and every Scout should expect Scout-like behavior of all troop members. The Patrol Leaders' Council (PLC) is responsible for discipline and Scout's Honor.

There are two Groups of specific rules and are published so each scout and his parents may know what is expected not to be part of a young man's behavior. The Adult Committee, for the health and safety of the boys made the first group of rules. The second group of rules was make by the Scouts an enforced by the Patrol Leaders' Council.

Group A ~ Adult Area of Responsibility

- The Scoutmaster or Leader in charge is responsible for each boy's safety and he must be obeyed.
- Two adult leaders ("two deep leadership") <u>minimum</u>, who have successfully completed BSA Youth Protection Training will be present at all outings or activities.
- The wearing of military or para-military clothing at scouting activities is a violation of national BSA policy and will not be allowed.

- ♣ ALL Scouts riding in vehicles will wear seatbelts.
- ♣ ALL Drivers transporting scouts will carry adequate liability insurance as set out in current BSA guidelines.
- ❖ No Scout may ride in a vehicle with a driver under 21 years of age without written parental consent verified by the adult Leader in charge.
- \$\displaystyle{\psi}\$ Sheath knives, blades longer than 4", radios, electronic games, etc are not allowed.
- Event Activity Permission Forms with release for leaders to seek medical treatment in the event parent/guardian cannot be reached must be complete by parent/guardian for their Scout to participate in normal troop camping and outdoor activities. Additional permission slips may be requested for special activities or events.
- Parent /guardian will complete a medical statement listing allergies, habits, conditions, medication required or any other vital information that might impact an adult leader's ability to protect and maintain the scout's mental, physical or emotional well-being.
- Boy or adult to start wood or charcoal fires will not use liquid fuels or liquid fire starters.
- Propane stoves and/or lanterns will be connected, lit and turned off by an adult or Scout as taught in Troop #1.
- **At** no time will any liquid fuel be allowed in any campsite, boy or adult.
- Trees, living or dead will not be downed or chopped upon without the Scoutmaster's permission.
- Fires are for cooking, illumination and warmth. There will be **NO** playing with, in or around fire.
- No Scout will carry or use a knife, axe, or saw in camp until he has had the proper Scout training and has been issued a "*Totin*" Chip" card by the Scoutmaster.
- ♣ Parents will provide leaders with phone numbers of next of kin or responsible party who should be contacted if they will be unavailable.
- ♣ Parents should drop off and pick up the Scout on time.
- Scouts should treat the meeting place as their home. They should not at any time use vulgar language, while attending any scout function.
- Any attempt to destroy/deface the area will result in a meeting with the Scoutmaster and the Scout as well as their parents.
- Parents are encouraged to attend/join the committee meetings anytime. You DO NOT HAVE to be a registered adult leader to participate in the committee meetings.
- Troop #1 Committee has adopted these rules in the best interests of the troop and the Scouts individually. Any Scout who willfully violates these rules and/or will not cease his negative behavior will have his parents called at that time, day or night to come retrieve their son.

Group B ~ Scouts' Area of Responsibility

- The Patrol Leaders' Council determines discipline and rules; any Scout with a scout-oriented problem he can't work out in his patrol has the right to speak before the Council.
- Patrols shall submit menus to the Senior Patrol Leader for approval the meeting prior to the campout. Food costs an other expenses will have been determined so individual Scout's money may be collected at the troop meeting prior to the outing or the patrol may not go.
- **t** Campouts will run according to the patrol method, have programs planned by the PLC and ready for implementation or the outing is canceled.
- ♣ A Scout improperly dressed for a board of review or behind in his dues cannot be approved for rank advancement.
- * A Scout being reviewed for First Class Rank or higher must appear in full Class "A" uniform (formal or travel).
- ♣ It is presumed that a boy who has been a Scout for a year will have adequate time to earn the balance of his complete Scout uniform.
- Any Scout three months or more behind in his dues shall be considered "not in good standing" and as such shall not: vote, camp with the troop or patrol, attend field trips or hikes or advance in rank.
- Any Scout not attending a troop activity in 4 weeks shall be considered inactive unless he works out the arrangement with his patrol and informs the PLC.
- Troop #1 ALWAYS TRAVELS IN FULL PROPER UNIFORM (CLASS A) TO AND FROM EVENTS/CAMPOUTS unless authorized to wear Class B uniform.



Summer Camp

Summer camp is the highlight of the year for most Scouts. Every Scout should plan on attending summer camp. Troop #1 usually goes to summer camp around the last week of July, normally from Monday through Saturday. For summer camp locations farther than 250 miles from Logan, Utah, we usually will leave for camp on a Sunday.

What to Bring

Scouts will need to bring the following:

- Complete Scout uniform to be worn during evening meals and campfires. This includes Scout shirt, troop neckerchief, pants/shorts, socks, and belt. Don't forget a coat hanger!
- Shirts and shorts for six days.
- One pair of long pants and long sleeve shirt (especially for Swimming and Horsemanship merit badges and trail rides).
- Underwear and socks for at least six days (change it or not, you should bring it)!
- Hiking boots and/or athletic shoes. Shoes and socks are necessary for every day walking
 to various areas. Sandals, aqua socks, and wearing shoes without socks will cause severe
 blisters and are NOT appropriate for daily wear. Boots or shoes with a heel are required
 for Horsemanship merit badge and trail rides.
- Sandals or shower shoes for showering or relaxing around campsite.
- Shoes that can be worn in the water if planning any boating merit badges.
- Jacket, sweater or sweatshirt for cool nights.
- Sleeping bag or blankets and small pillow.
- Cot (optional)
- Toilet kit, toilet paper, (toothbrush, towel, wash cloth, soap, comb, etc.)
- Notebook, pencil or pen, Boy Scout Handbook, appropriate merit badge pamphlets.
- Sun screen, sun glasses, and hat.
- Water bottle or canteen.
- Drinking cup for water throughout the day.
- Insect repellent. NO aerosol sprays.
- Flashlight with extra batteries.
- Pocket knife and Totin' Chip card.
- Compass.
- First aid kit.
- Camera.
- Sewing kit.
- Religious materials.
- Post cards and postage stamps. Everyone is expected to write home at least once.

- Swimming trunks, towel, and beach shoes. Pack on **top** because the swim test will be one of our first events we do when we arrive at camp!
- Rain gear.
- Positive attitude, smile, and enthusiasm.

Scouts should **NOT** bring their own boats, weapons or ammunition, bows, arrows, alcoholic beverages, illegal drugs, fireworks, valuables, noise makers, electronics of *any kind* (radios, games, CD players, cell phones, etc.), food, or pets. **NO aerosol sprays,** they destroy the water proofing of the tents and are flammable.

More details on this year's summer camp will be distributed in a separate packet – designed around this years adventure!

SCOUT FACTS

Louis Harris poll of Boy Scouts:

- 89% say Scouting taught them to take better care of the environment
- 88% say Scouting taught them how to get along with others
- 87% say Scouting taught them to give their best effort
- 87% say Scouting taught them self-confidence
- 87% say Scouting taught them how and why to set personal goals
- 86% say Scouting taught them to care for and serve other people
- 86% say Scouting taught them to treat others with respect

104th US Congress and Scouting:

- 50% (203) participated in Scouting as youth or adult
- 23 Eagle Scouts
- 6 Silver Beavers
- 2 Silver Antelopes

30% of law enforcement officers have been involved with law enforcement Scouting as a youth or adult

Troop 1 Camping Guide

A parent's guide to the vagaries of camping equipment

Rule 1: DO NOT MORTGAGE THE HOUSE.

Although it appears you can spend \$1,000 on equipment, you don't need to.

Rule 2: Use what you have until it proves itself unusable or unsuitable.

What's Important:

Sleeping Bag:

Use what you have until it proves itself unsuitable. A wool blanket (Army & Navy store for less than \$10) can make a 40°F sleeping bag suitable for most trips. The blanket would be too heavy for backpacking.

If you buy:

Stuff-ability: Be sure the bag can be stuffed into a "stuff sack". Have the sales people demonstrate and buy the sack with the sleeping bag.

Temperature rating: Pay attention to temperature ratings. If a bag is not rated, it probably is 40°F or higher and not advisable for a new purchase (remember rule #2) Buy a bag you can afford with a rating of 20°F or lower. 0°F or -5°F (or less) is recommended.

Goose down vs. synthetic filling (such as holofill, qualfill, loft lite, etc.) Goose down is usually warmer pound-for-pound, but loses insulating value when wet. The synthetics are usually slightly heavier but do not lose as much insulating value when

wet. This is a personal (i.e. \$) choice. Either is good as long as it is properly temperature rated, sized adequately, and "stuffable".

Note: To promote longevity, do not store the bag stuffed in the sack. Hang it up.

Weight: Remember your son may have to carry this a few miles at times. Try to keep the weight less than 5 lbs. Less than 4 lbs. is best.

Mummy vs. rectangular: Mummy bags are tapered and thus weigh less. They come with and without hoods. It is possible to buy a bag which is so snug that it is uncomfortable, so "try it on" for size prior to purchasing. Different models have different fits. Rectangular bags are roomier but weigh more.

Sleeping Pad:

Sleeping bag temperature ratings usually assume you are sleeping on a pad. There are several types of pads which can be divided into two major categories -foam, and self - inflatable. Although air mattresses may seem to be another alternative, they are difficult to use in the woods and do not stand the abuse. When buying a pad, be careful of the length. Full length pads are best for our purposes.

Foam pads: Make sure the pad is closed cell (i.e. won't absorb water). Ribbed pads are better than non-ribbed. These type pads are really all you need for weekend outings and are relatively inexpensive.

Self-inflating: These are the "Cadillac's" and the price reflects it. They are not necessary .If you buy one, buy the storage sack that goes with it. The type that folds in half for storage is easier to pack. Note: For longevity, don't store the pad in the bag. Lay it out, perhaps under a bed. .A pad that is full body length gives more protection from wet tent floors than a shorter pad.

Dining Gear:

Troop 1 provides cooking utensils and pots and pans for each Patrol. The basic essentials each camper needs are a plate, cup, knife, fork, and spoon. A small camper's pot can also useful (and a necessity on backpacking trips) for boiling water, cereal, etc. These can be obtained individually or as kits. The basic requirement is that they are unbreakable, washable, lightweight, and packable.

Silverware is available as metal snap-together kits or individual pieces made of "lexan" (i.e. unbreakable plastic). The lexan utensils are durable, inexpensive, and available as a knife, fork, spoon, and soup spoon. Either the metal or plastic utensils are functional, although the plastic utensils can be replaced individually if lost. A Ziploc bag is a simple method of organizing/storing the plastic utensils. Zip lock bags are useful universally for organizing gear in simple, waterproof containers.

Clothing:

Troop 1 prides itself in camping once a month (there are few exceptions to this) despite the weather unless conditions are deemed dangerous. For this reason, it is imperative that each scout comes prepared for any conditions he may face that weekend. Remember; there is no bad weather, only bad choices in clothing. Plan on the worse case scenario. Believe me, your son does not want to be the one that causes the troop to bail out of a campout.

Hiking Boots: It is preferable that Scouts have hiking boots for our camping trips. Sneakers

simply do not offer enough protection to the foot from penetration of the sole or support to the ankle. The boots can be either leather or synthetic outer material. Although leather is best, for a Scout with growing feet, it is a bit expensive. Various lining materials are available. "Gore-tex" is often the most talked about. Gore-tex is a lining material and not the manufacturer of the boot. Gore-tex will definitely waterproof a boot (or anything else) while allowing your feet to breathe properly. It also adds 50% to 100% to the price of boots. Unless you expect to have and use the boots for an extended period of time, Gore-tex is probably not worth the investment.

Socks: Scouts must also wear socks. A light sock with a heavier over-sock is ok. In most cases a simple heavy sock is sufficient. Multiple pairs of heavy socks are not recommended. Spare socks are a necessity. (packed in zip lock bag)

Long Pants: When in the woods, it is important that Scouts wear long pants. Shorts do not protect the lower leg from insects and scratches. Shorts are allowed however when conditions allow.

Rain Gear: Rain gear is a necessity on all camping trips. A poncho is relatively inexpensive rain gear. If it is the really inexpensive (i.e. \$3) version, be thankful if it comes back from a trip in one piece, if it comes back at all. As a backup, send a large garbage bag in which slits can be cut for the head and arms. Rain suits (with and without Gore-tex linings) are also available. They cost significantly more than a poncho however.

Hat: Every scout should pack a hat. A cap can protect him from the sun in the summer and a warmer hat can keep him warm in the cooler months. I have found that wearing a hat when sleeping can help keep a scout warm. Like they say: "If your feet are cold, put a hat on". Most of the body's heat is lost through the head.

Layering: It is far more comfortable and warmer to layer clothes for the cold weather than to use a single heavily-insulated winter coat.

Important Accessories:

Flashlight: Each Scout should have his own flashlight on all camping trips. A small inexpensive pocket model is sufficient. Larger flashlights are fine also, but will add more weight to the pack.

Water bottle -Each Scout must carry a water bottle (yes, with water in it). Whether this is a canteen or a plastic soda bottle with re-sealable lid is unimportant. He must be able to carry the bottle without the use of his hands, and it must be accessible. Shoulder straps or carriers with belt loops are fine.

First Aid Kit: The troop has first aid supplies at all outings. Each Scout should carry some minor first aid supplies, such as bandages, moleskin, etc. Nothing elaborate or expensive is

required. Each Scout is required to assemble a sample kit as part of his Second Class requirements.

Backpacks:

A backpack is desirable and a necessity on some trips where we carry our gear to remote sites. However, many of our trips involve practically driving up to the front door of our campsite. On these trips, a soft suitcase or preferably a duffel bag will suffice. The basic requirement is that a Scout can fit all his clothes, equipment, and food (excluding the sleeping bag and pad) into one bag which can be stored outside the tent (covered with a large garbage bag) overnight. Eventually, every Scout should have a backpack. The troop has a steady flow of donated backpacks on a regular basis, so don't be shy. Ask one of the leaders if there is a pack available.

Backpacks are available in two different types; External frame, and internal frame.

External frame packs have external metal (or plastic) frames from which the actual pack can be detached. Internal frame packs have metal (or plastic) pieces built into the pack for structure. On all modem overnight packs, the majority of the loaded pack's weight is carried on the hips via a padded waist belt. Packs without this feature should not be considered for a new purchase (remember rule #2). They are probably daypacks, which put all the weight on the shoulders. Weight on the shoulders is extremely fatiguing, even for day hikes.

External frame packs:

These are available as fixed frames or adjustable frames. Adjustable frames allow adjustment of the frame to the body and are better. Avoid plastic frames. Multiple pockets are useful to keep food, clothing, toiletry articles, etc. separate. Two main compartments with three to four side pockets are ideal although not necessary.

Top loading versus panel loading is a totally personal preference. Although top loading may seem preferable, if the top pocket is deep, it is hard to keep things organized. If a panel loaded pack is laid flat, unzipping the panel reveals everything in the pack. Both have their proponents.

Capacity of all serious backpacks is rated in cubic inches. A pack rated between 4,000 and 5,000 cubic inches is ideal for all Boy Scout trips (including high adventure camping as your son gets older). A pack this size may be unwieldy for younger Scouts, so consider one about 3,300 cubic inches first. Bungee cords (sold separately) may be used to attach sleeping bags and pads to the frame.

Internal frame packs:

The major advantage of internal frame packs is they do not have a frame to get in the way when cross-country skiing, bushwhacking through unused trails or virgin country, rock climbing, etc. This is such a small part of our program, that an internal frame pack offers no real advantage in our program. They are also generally lighter than external frame packs, and more comfortable.

However, you must know how to pack and how to properly adjust the backpack for this to be a significant advantage. These advantages are so significant to serious backpackers that you will find more manufacturers and models of internal frame packs than external frame packs. The actual advantage for Boy Scout outings is questionable.

The disadvantages of internal frame packs are:

Cost. They are significantly more expensive than external frame packs. You will not find as many pockets on internal frame packs. This is not a disadvantage to serious backpackers who often use Ziploc bags (or other type bags) to separate items into compartments

Additional Gear:

Knife: Scouts may carry pocket knives on camping trips after they receive their "Totin' Chip", which instructs them on the proper care and use off knives. Sheathed knives, switchblades, etc. are not permitted. A simple knife such as the standard Boy Scout knife or the "Tinker" model of the Swiss Army knife is all that is needed.

Compass: Compass work is part of the Second Class and First Class requirements. Since the troop does some orienteering each year, it would be nice for each Scout to have his own compass. It is best if the compass has a plastic base plate. A simple compass, such as the Boy Scout "Polaris" is all that is needed.

Stoves Tents, and Lanterns: Troop 1 provides each patrol with these items. The operation of stoves and lanterns is limited to those scouts who have demonstrated the proper use and care of them.

Pillow: Scouts can make pillows by stuffing clothes into their sleeping bag stuffsacks. Some Scouts bring small pillows with them when we go to convenient camps such as Hidden Valley. Camping pillows are available from camping stores, but are not necessary.

Rope It is a good idea for each Scout to bring some lightweight cord or twine with him (25 ft. or so). It can be used for a variety of things including a clothesline. 550 Cord (white or olive drab) is very strong, lightweight, and doesn't unravel. Military stores and catalogs carry this.

Sources for Equipment:

(obviously, this is not a promotion of any of these outlets and surely there are others)

Stores such as Wal-Mart, Kmart, EMS, LL Bean, REI, Cabelas, Army & Navy stores and mail order companies like Campmor, Sierra, etc. have everything your son should need.

Mail order is not always the least expensive place to purchase camping equipment. Also, if you need to "try it on", it's difficult to do with mail order. The best source is field-tested (i.e. used) merchandise that your friends, neighbors, family no longer need.

The above information is provided based on the type of camping we do in the troop. We recognize there are points and counterpoints to each of the above statements. If confused, abide by Rules #1 and #2 or ask us. If you plan on doing camping outside the troop, such as climbing Mount Everest or spending a week in January in Old Forge in your own natural shelter, please ignore the above article including (especially) Rules #1 and #2 Good Luck!

Winter Camping List

CLOTHING:

Poncho or rain gear
1-2 sweatshirt- 1 with hood
1 Heavy jacket
1 Snow pants
1 pair of waterproof boots
1 pair of sneakers
1-2 pair of gloves
2-3 pair of long pants or jeans
1-2 pair of thermal underwear or sweat pants
2-3 underwear
3-4 pair of socks
EQUIPMENT:
Boy Scout Handbook
1 pillow
Cold Weather sleeping bag
flashlight and extra batteries
waterproof matches and tinder

1-2 Large garbage bags

Cup, spoon, fork, bowl or plate

Toilet paper

Towel, washcloth, soap, comb, toothbrush, toothpaste, small plastic bag for wet stuff, and mess kit. knife (ONLY if you have earned and are carrying your totin' chit)

OPTIONAL EQUIPMENT:

Safety pins, Needle and thread, clothes pins, small rope, canteen,

Kleenex, compass, wicks for fire starters or dryer lint, insect repellent, 2-3 hand hot packs.

RADIOS, CD PLAYERS, AND ELECTRONIC GAMES, AND EXTRA CANDY/SODA ARE NOT ALLOWED.

Summer Camping List

CLOTHING:

Poncho or rain gear

- 1-2 sweatshirt- 1 with hood
- 1 Light jacket
- 1 pair of boots
- 1 pair of sneakers
- 2-3 pair of long pants or jeans or sweat pants
- 2-3 underwear
- 3-4 pair of socks

EQUIPMENT:

Boy Scout Handbook

pillow

Sleeping bag

flashlight and extra batteries

waterproof matches and tinder

1-2 Large garbage bags

Cup, spoon, fork, bowl or plate

Toilet paper

Towel, washcloth, soap, comb, toothbrush, toothpaste, small plastic bag for wet stuff, and mess kit. knife (ONLY if you have earned and are carrying your totin' chit)

OPTIONAL EQUIPMENT:

Safety pins, Needle and thread, clothes pins, small rope, canteen, Kleenex, compass, wicks for fire starters or dryer lint, insect repellent, 2-3 hand hot packs.

RADIOS, CD/MP3 PLAYERS, AND ALL ELECTRONIC GAMES, ETC. AND EXTRA CANDY/SODA ARE NOT ALLOWED.

Additional Notes

Troop 1 will go on a camping trip once a month if possible. The third weekend of each month will be our regularly scheduled camping trip. Exceptions and details will be announced by the Senior Patrol Leader. The Troop will camp under its own registered leadership, always using the "two-deep" adult leadership policy of the BSA.

Troop 1 will have a variety of campouts, each a little (or a lot) different from each other. We will pack accordingly. Announcements will be made by the Senior Patrol Leader advising the boys of considerations they need to make.

Scouts will cook by patrol on all camping trips unless given other instructions by the Senior Patrol Leader and Scoutmaster. Cooking by patrol helps strengthen the patrol and teaches teamwork.

Scouts carry their packs to the campsite instead of riding because physical fitness and self-reliance are two of our objectives. Scouts learn not only how to do things for themselves, but also how much they can do. Troop 1's camping emphasis is on adventure rather than convenience. Scout camping demands skill and know-how.

Use of gas stoves and lanterns are restricted to adults and to scouts who have individually demonstrated their ability to use them, and have special permission from the Scoutmaster. NO FLAMES IN TENTS!!!

We will leave nothing behind anywhere. We will bury no garbage or trash. Combustible material may be burned if local regulations permit; otherwise, carry it back home along with cans, bottles, and foil; or deposit trash in receptacles if available.

Parents are welcome on Troop 1 camping trips as long as they agree to abide by the same rules as the boys, and have first consulted with the Scoutmaster. We ask Adults to not smoke in the presence of Scouts. Parents will prepare meals and camp where assigned by the Senior Patrol Leader. You are along as an observer and, if asked, a helper. Adults are not allowed to tent in the same areas as the boys. Parents will be asked to tent with the adult leaders, and will not be allowed to tent with their son's patrol.

A scout's misconduct on a Troop camping trip will not be tolerated and may result in cancellation of the rest of the trip. This applies to ALL who are participating on a Troop camping trip. The Scoutmaster and/or designated Campmaster have final say in all matters concerning Troop camping policy while on a camping trip.

Each Scout, in order to participate in a specific trip, MUST have a permission slip for that activity signed by a parent or guardian, and turned in at the regular Scout meeting designated (usually 1-2 meetings prior to the trip).



BEHAVIOR CONTRACT

BOY SCOUT TROOP 1 Logan, Utah

Print Scout's Name:
Print Parent / Guardian: Name:
The adventure of Scouting is centered on the Troop's outdoor programs of hiking and camping. A Scout looks to camping for adventure, fun, fellowship, and recognition. There he stands on his own feet, learns new skills, explores nature, tests his physical and mental abilities in an outdoor setting, and enriches his appreciation of and respect for the great outdoors.
☐ As a Scout, I hereby certify and agree to the following:
☐ That I have read and understand the "Camping Guide of Troop 1".
☐ That as a member of Troop 1, I understand that my behavior at all Scouting events and activities, including camping, is expected to conform to the Scout Oath and Law . I understand that Scout Spirit, as mentioned in the requirements for every rank in Scouting, includes behavior that meets these standards.
☐ I agree to be an active participant while at monthly campouts. All camp activities such as rank advancement, camp ceremonies, campsite meetings, Scout's Own Religious Services, etc. are in support of the goals of Scouting, and all Scouts, except those excused by the Camp Scoutmaster, are expected to attend.
□ As a Scout, I will set an example for others to follow. I will be a role model for others including active involvement in instruction, assisting less experienced Scouts, and offering service to others wherever recognized or instructed. I will set a positive example with my attitude / willingness at all times. I will always strive to represent my Sponsor Organization, my Troop, and my Scouting Family in a positive manner.
☐ I understand that I will be held accountable for my behavior. I understand that if misconduct at a campout
continues after repeated corrections or if behavior endangers the health and safety of any person, I may be sent home
at the sole discretion of the Camp Scoutmaster. If this occurs, my parents will be expected to arrange transportation home, regardless of the time, distance, or cost. If I am sent home from a campout for disciplinary reasons, I understand that there will be no refund of camping fees.
☐ I recognize that if I am sent home for behavioral infraction, participation in future camping activities is
conditional and renewed privilege will be dependent upon the results of a Board of Review held with the Camp and/or Troop Scoutmaster, Committee Chairman, Parent(s) and or Guardian(s), and the Scout. I am fully aware that my actions can and will most likely result in delayed rank advancement for such violations.
☐ My Parent(s) or Guardian(s) and I have read, understand, and agree to follow the rules for Troop Campouts
as established by the Boy Scouts of America and the Committee of Boy Scout Troop 1 as outlined in the "Basic
Rules of Conduct" and in accordance to this Behavior Contract.
Signature of Boy Scout
Date:

Signature of Parent / Guardian	
Date:	

This form must be turned in to the Troop Scoutmaster by the next Troop Meeting.

CAMPING: BASIC RULES OF CONDUCT

Every member of Troop 1 is expected to abide by Troop 1's Policy on "Behavior, Associated Discipline, and Contraband" while traveling to, residing at, and returning from camp outings. The following rules must be followed by each Boy Scout and Adult Leader.

Review these rules and make sure that you understand and agree to follow them:

- 1. Scouts understand and agree to live by the principles of the Outdoor Code, Leave No Trace, and the BSA Pledge of Performance as outlined in the Boy Scout Handbook and Camping Guide for Troop 1. Each Scout will respect all living things whether two legged or four legged, fur or feathers, roots or scales.
- 2. Behavior not in accordance with the Scout Oath and Scout Law, such as lying, stealing, swearing, fighting, destroying property, etc. will not be tolerated at any time. Scouts will be expected to abide by all rules, guidelines, and decisions set forth by the Camp Scoutmaster and Adult Leaders.
- 3. Every Scout is encouraged to have fun while at a campout. However, fun at someone else's expense isn't fun for anyone. Hazing (Mental, Physical, or Verbal Abuse) of another person is classified as unacceptable behavior.
- 4. The safety of each Scout is a priority. If a Scout wants to leave a campsite for any reason other than an official Troop 1 activity, he must obtain permission from the Camp Scoutmaster or a Troop 1 Adult Leader. If the Adult Leader believes the destination or activity is not appropriate for any reason, permission will be denied.
- 5. Every Scout must use the "Buddy System" at campouts. No Scout is allowed to remain in camp alone at any time.
- 6. "Two Deep Leadership" will be practiced at camp at all times; NO EXCEPTIONS. No Adult Leader is allowed to be alone with a single Scout. Two Adult Leaders or two Scouts are required at all times!
- 7. Leader tents are OFF LIMITS to all Scouts and, except in an emergency, are not to be entered without the permission of an Adult Leader. A Scout's tent is his home. Only enter another Scout's tent upon invitation. Always respect others belongings.
- 8. Any damage done to a Scout's, Troop's, or Camp's property, equipment or supplies will be paid for by the person responsible for the damage. Damage to tents can be expensive. Treat everything like it is your own!
- 9. Each Scout is expected to wear his clothes (both in style and as to content) in accordance with BSA policy pertaining to wearing the Class "A" and Class "B" Scout Uniforms.
- 10. TROOP 1 HAS A ZERO TOLERANCE POLICY ON CONTRABAND AT CAMPOUTS. THIS MEANS THAT IF A SCOUT BRINGS OR IS FOUND TO HAVE IN HIS POSSESSION THE FOLLOWING ITEMS, PARENTS WILL BE NOTIFIED AND ASKED TO IMMEDIATELY PICK THEIR SCOUT UP AT A CAMP OUTING.

The following items should NOT be brought to camp:

- Personal radios, televisions, *cell phones, compact disc, cassette, or MP3 players, electronic games, laser pens or pointers, etc.
- Alcoholic beverages, narcotics, and controlled substances not prescribed by a physician.
- Tobacco products such as cigarettes, chewing tobacco, etc.
- Adult magazines or any form of pornographic material.
- Fixed blade or sheath knives. Pocketknives with blade lengths of over three (3) inches.
- Fireworks, firearms, ammunition, and weapons such as bows and arrows, martial arts equipment, sling shots, water balloon launchers, or any other kind of 'toy' weapon.
- Lighters and Liquid fuels. Any Fire-starting tools such as strike-sticks, matches, etc. except as approved by the Camp Scoutmaster for program purposes only.
- Aerosol cans. Bring insect repellent, deodorant, and other such items in liquid or stick form only.
- Any other potentially dangerous item such as hammocks, glass bottles or containers, incense, hatchets, etc.
- When packing for a camping trip... If you're in doubt; ask, or leave it out!
- * Cell Phones will not be used during a camp function without knowledge / permission of the Camp Scoutmaster or an Adult Leader.

The Camping: Basic Rules of Conduct and Behavior Contract were drafted after years of experience providing a fun and safe environment for Scouts at camping events. A Scout always has a choice to follow the rules or to violate them!